# Rodymol: Rotorcraft Dynamics Modeling Library

A Flexible Multi-Body Dynamics Modeling Toolkit

#### Benjamin Silbaugh<sup>1</sup>

<sup>1</sup> Graduate Research Assistant silbaugh@umd.edu Alfred Gessow Rotorcraft Center Department of Aerospace Engineering University of Maryland, College Park

October 10, 2012







### What is Multibody dynamics?

- A generic methodology for solving equations of motion for an arbitrary system
- Systems are usually described by a set of primitive components and constraints
- ► Formulation can be characterized as "topology independent"
- Most generic approach is to numerically solve system as DAE
- Can eliminate constraints in some Holonomic systems and solve as ODE

### Why should we care?

- Eliminates need to derive specialized EOM's for each system of interest
- Eliminates need to write specialized software for each system
- Exact treatment of finite rotations is easy
- ► Facilitates modular software design
- Facilitates modular verification and validation
- ▶ Facilitates distributed development and testing

### What is Rodymol?

#### Rodymol: Rotorcraft Dynamics Modeling Library

- ► A topology independent modeling methodology that allows both implicit and explicit treatment of constraints
- A high-level collection of software tools for modeling the evolution of rigid bodies, flexible bodies, joints, and parametric inputs
- ► A modern, highly organized, clearly written, C++ class library
- ► Can be used to create ad-hoc stand-alone programs
- Can be easily embedded into a computational framework
- Developed to support PhD research



### Outline

#### Introduction

Multibody Dynamics Framework
Theory and Algorithms
Software Architecture

#### Verification and Validation (Highlights)

Elastica

Princeton Beam

**UH60 Preliminary Results** 

#### Conclusion



### Global Equations of Motion

### Multibody System EOM

- External forces:
  - $f_e(t)$
- Internal + inertial force balance:

$$f(t) = \mathcal{F}(q(t), \dot{q}(t), \ddot{q}(t))$$

► Constraint forces:

$$f_c(t) = \mathcal{F}_c(\lambda(t), z(t), t)$$

▶ State of points/connectors on bodies:

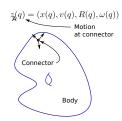
$$z(t) = \mathcal{Z}(q(t))$$

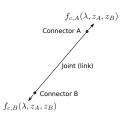
► Forces must sum to zero:

$$f(t) + f_c(t) + f_e(t) = 0$$

► Auxiliary constraints must be satisfied:

$$\Phi(z(t), t) = 0$$







### Partitioning Scheme

### Bodies (differential equations)

 $f = \{\mathcal{F}_i(q_i, \dot{q}_i, \ddot{q}_i, t)\}_{i=1}^N$ Internal + inertial force balance:

State vector:  $q = \{q_i\}_{i=1}^{N}$ 

 $z = \{\{z_p\}_{p=p_a(i)}^{p_b(i)}\}_{i=1}^N$ Motion at connectors:

Force residual:  $r = \{ (f_i + \sum_{k \in K(i)} f_{c_k} + f_{e_i}) \}_{i=1}^N$ 

### Joints (algebraic equations)

Constraint forces:  $f_c = \{\{f_{c_k}\}_{k=k,(i)}^{k_b(j)}\}_{i=1}^M$ 

Constraint residual:  $r_c = \{\phi_i(\{z_p\}_{p \in P(i)}, t)\}_{i=1}^M$ 

### System Topology/Connectivity

Pointers linking constraint forces to bodies:

 $K(i) = \{k_{\beta}\}_{\beta = \beta_{a}(i)}^{\beta_{b}(i)}$   $P(j) = \{p_{\alpha}\}_{\alpha = \alpha_{a}(j)}^{\alpha_{b}(j)}$ Pointers linking motion of connectors to joints:

### Partitioning Revisited

### Consider single partition

	ith Body Model	Joint Model
Vector of unknowns:	q	λ
Constitutive equation:	$f = \mathcal{F}(q, \dot{q}, \ddot{q})$	$\phi = \Phi(z, t)$
Coupling equation:	$z = \mathcal{Z}(q)$	$f_c = \mathcal{F}_c(\lambda, z)$
Residual equation:	$r = f + f_c + f_e$	$r_c = \phi$
	•	

Hmm... bodies and joints have similar structure. Let's exploit this!

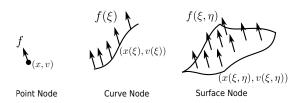
### The Component Model

### Component Model = Body Model | Joint Model

- Localize space and time discretization to each Body Model gives nonlinear algebraic system much like join model
- Flexible bodies may support either force or displacement BC's (body connectivity may be joint-like)
- May swap Joint Models with Body Models
- Define the Component Model as a generic representation of either a Body Model or a Joint Model



### Connectivity Nodes



- Component Models communicate by way of Connectivity Nodes
- Generalize Connectivity Node concept to include various topologies: point, curve, surface
- Multiple node topologies enables coupling between continua: flow fields, membranes, etc

### Solution Algorithm

#### Initialize:

1. For each Component Model set initial conditions

#### For each time step:

- 1. For each Component Model:
  - 1.1 Set estimated state
  - 1.2 Compute value of displacement nodes
  - 1.3 Fetch displacement node data
  - 1.4 Compute value of force nodes
- 2. Compose global residual vector  $r(q_{n+1})$
- 3. If converged stop
- 4. Compute correction  $\Delta q_{n+1}$  for global nonlinear algebraic system

Using Jacobian Free Newton Krylov method



### Outline

#### Introduction

#### Multibody Dynamics Framework

Theory and Algorithms

Software Architecture

#### Verification and Validation (Highlights)

Elastico

Princeton Beam

UH60 Preliminary Results

Conclusion

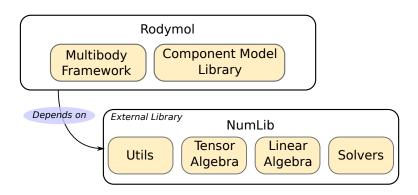


### Overview

- ▶ Rodymol is a library of tools not a stand-alone program
- Can explicitly link components together using client "glue code"
- Can use the Rodymol DSL interpretor to load configuration from disk

Effort required to create a stand-alone program is very small

### **Library Organization**



- Rodymol is the "physics layer"
- Numlib is the "numerical methods layer"



### World

#### Definition

The global parameters governing a simulation are collected into a singleton object called World.

Information provided by world:

- Current simulation time
- Time step size
- Gravity vector

World cannot be modified by system components

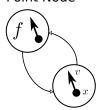
### Connectivity Nodes

### Definition

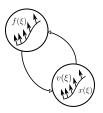
A Connectivity Node is an abstract representation of state or time dependent physical data associated with a particular set of material points.

- Material point sets include: points, curves, and surfaces
- Physical data includes: forces, moments, displacements, rotations, velocities and angular velocities.
- Organized into conjugate motion-load pairs

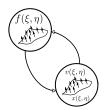
Point Node



Curve Node



Surface Node

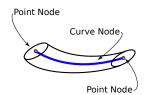


### **Component Model**

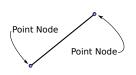
### Definition

A Component Model is an implicit algebraic representation of a flexible body, rigid body, joint, or other algebraic constraint, combined with a set of connectivity nodes.

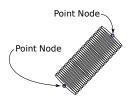
#### Examples:



Flexible Beam



Massless Link Algebraic Equation



Massless Spring
Force-Displacement map

October 10, 2012

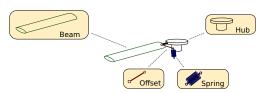
### System Model

### Definition

The System Model is a collection of Component Models, linked by way of their respective Connectivity Nodes, whose state and residual vectors are partitioned by the component models.

- Broadcasts time step messages to Component Models
- Partitions and forwards global state vector inputs to Component Models
- Collects and assembles Component Model residual vectors into global vector

#### Example:



#### Definition

The implicit time marching algorithm is encapsulated in an object call the Solver.

- lacktriangle Manages the solution of implicit algebraic equations at  $t_{n+1}$
- $\blacktriangleright$  Advances the time level when solution at  $t_{n+1}$  is known

### Solution Streams

#### Definition

Component Models contain a collection of objects, called Solution Streams, in which solution data is written during the time stepping process.

- Solution Stream may be configured to "pipe" data to any output source; e.g. Writing data to disk, graphical output, etc.
- Solution Streams are configured by Client code-not Component Models

### Implementation Notes

### Written entirely in C++

- Allows Object Oriented Programming (OOP) design
- Mature compilers available for all platforms of interest
- ISO regulated, backward compatible
- Binding with C language trivial (mostly)

### Abstract Base Classes and Virtual Functions are used

 Run-time polymorphism is needed since user inputs are not known at compile time

### RTTI is used

- RTTI is required to obtain handles to component models from a system model
- ▶ Error handling uses exceptions, which means RTII used anyway



### **Embedding Rodymol**

### Initializing Rodymol

### Executing a time step

```
// Set state of driver components, if any...
// Execute a time step...
solver->step();
// Optionally, get data from driver/observer components...
...
```

### Outline

#### Introduction

Multibody Dynamics Framework Theory and Algorithms Software Architecture

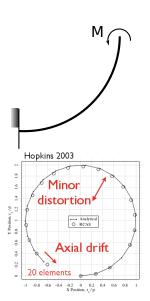
## Verification and Validation (Highlights) Elastica

Princeton Beam UH60 Preliminary Results

Conclusion



### Elastica

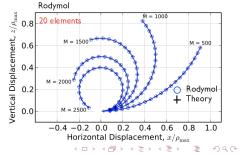


$$EI\frac{d\theta}{ds} = -M$$

$$\rho = -\frac{M}{EI}$$

$$x(s) = \rho \sin(s/\rho)$$

$$y(s) = \rho(1 - \cos(s/\rho))$$



### Outline

#### Introduction

Multibody Dynamics Framework Theory and Algorithms Software Architecture

#### Verification and Validation (Highlights)

Elastica

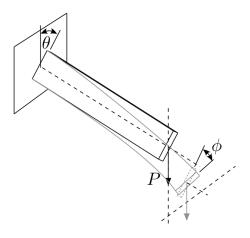
Princeton Beam

UH60 Preliminary Results

Conclusion

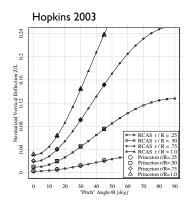


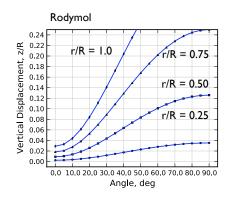
### Princeton Beam



- ► Static large deformation test
- ▶ Uniform 7075-T651 AI beam
- ▶ Dead load applied to tip
- Coupled bending-torsion
- Measured displacements and twist

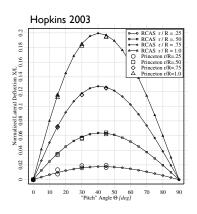
### Princeton Beam: Vertical Displacements

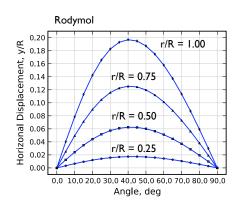




Good qualitative agreement with RCAS and experiment

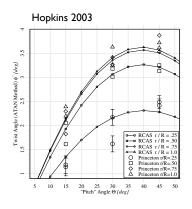
### Princeton Beam: Horizontal Displacements

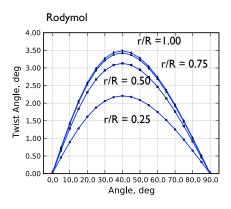




Good qualitative agreement with RCAS and experiment

### Princeton Beam: Torsional Displacements





Good qualitative agreement with RCAS and experiment

### Outline

#### Introduction

Multibody Dynamics Framework Theory and Algorithms Software Architecture

#### Verification and Validation (Highlights)

Elastica Princeton Beam

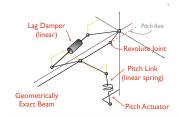
**UH60 Preliminary Results** 

Conclusion



### **UH60 Model Overview**

- Blade modeled using two geometrically exact beams
- Beams joined at pitch horn and damper pick-up
- Currently using linear damper model
- ▶ Pitch link modeled as linear spring
- ► Controls imposed by "pitch actuator"
- Elastomeric bearing modeled as revolute joint
- ▶ Sweep modeled using "built-in shear"



Rotor properties based on UH60 Airloads Database

### Flight Condition and Controls

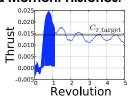
### Flight Condition:

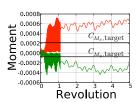
$$\mu=0.368$$
 ,  $C_T/\sigma=X$  ,  $\gamma=0^\circ$  .

#### Controls:



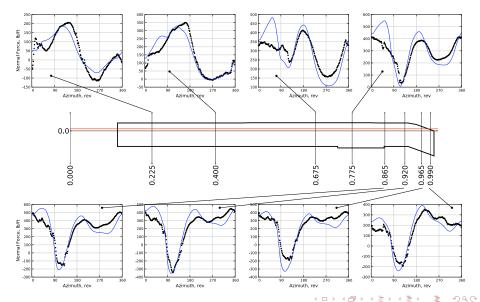
#### Thrust and Moment Histories:



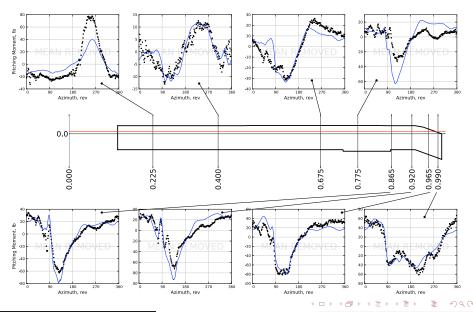


Rodymol+OVERTURNS results are not precisely trimmed

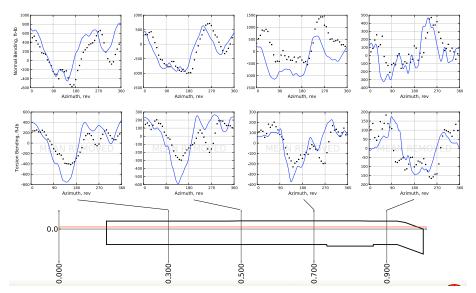
### **Normal Force**



### Pitching Moment



### Structural Loads



### Summary

### Multibody Dynamics

- A topology independent methodology for solving the evolution equations of mechanical systems
- Facilitates the development of reusable, modular, software

### Rodymol Methodology and Architecture

- Allows implicit or explicit treatment of constraints
- Structured around component model and connectivity node concepts
- Easily embedded in computational framework (CFD/CSD)
- Written entirely in C++

### Rodymol Verification and Validation

- Excellent results for Elastica and Princeton Beam
- Good correlation for UH60 C11029 starting flight condition

#### **Future Work**

#### **TODO List**

- Add trimming mechanism (autopilot) for rotorcraft analysis
- Add mechanism for extracting mode shapes and frequencies
- Write theory manual
- Write user manual
- ► Look into open source licensing options

#### Wish List

- Add subsystem modeling capabilities
- Add shells and membranes to component model library
- Higher order reconstruction options for geometrically exact beam model

# **Questions?**