

Telemetry Data Utilities and Manipulation



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What is Telemetry Data?

- Data recorded from satellites, missiles, or aircraft
- Data could be video data, codes for sensor data, analog sensor data, or pure digital data.
- There are many data formats, but one government standard is called IRIG 106, which uses files called:

Chapter 10 Files

 Stores Data in Sequential Packets based on the source they come from and the data type they are

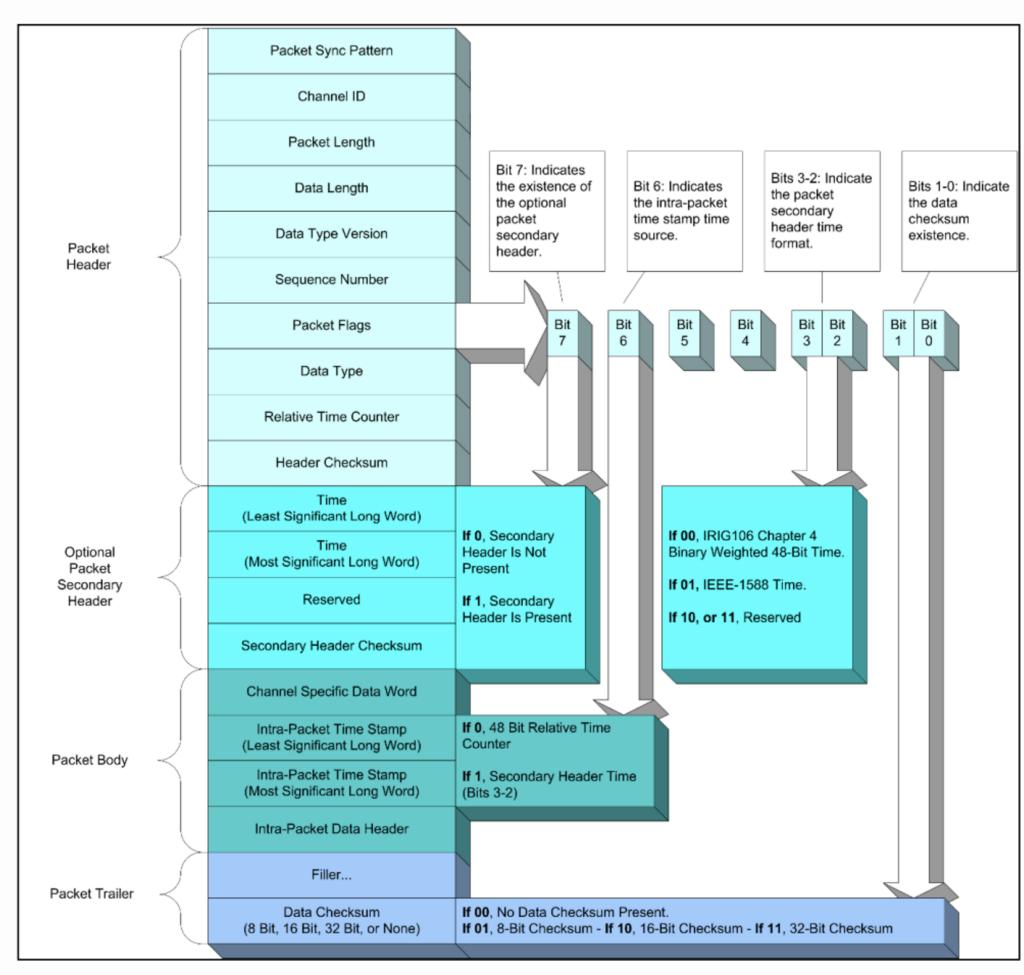


Figure 1. Adapted from IRIG Standard 106-17 Chapter 11 (Range Commanders Council, 2017)

Future Projects:

• Chapter 7 data: a packed data type that stores all data types as digital data. It can be used in Chapter 10 Files

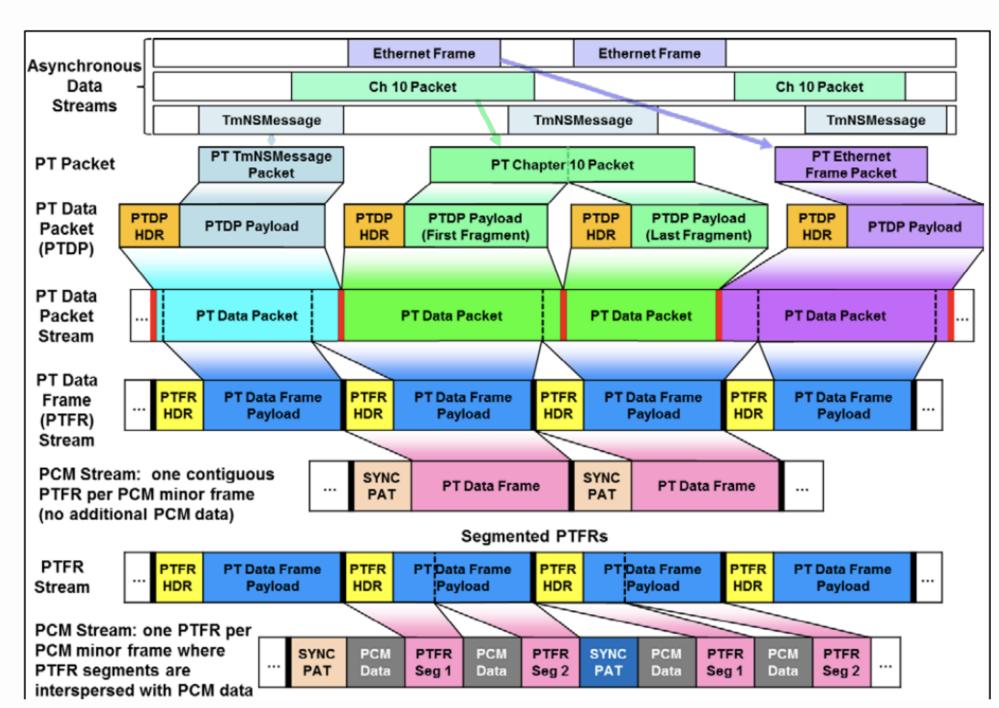
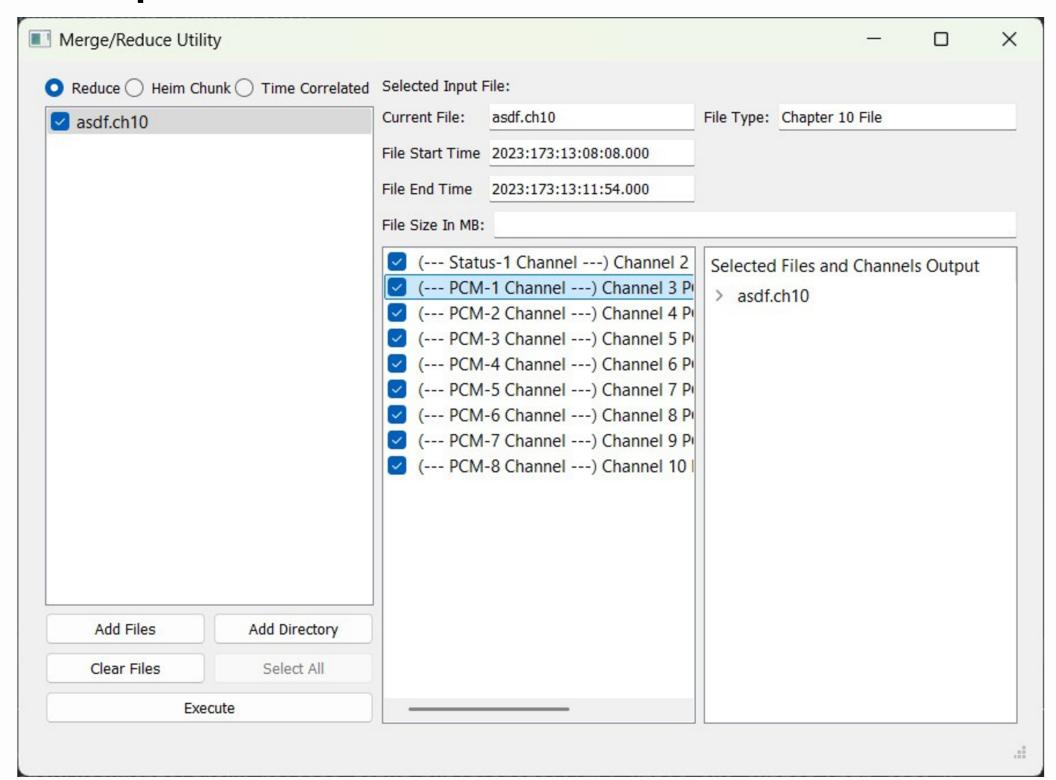


Figure 3. Adapted from IRIG Standard 106-17 Chapter 7 (Range Commanders Council, 2017)

What did I do? (Overall)

- Ported older utilities to a new utility hub for continual support
- Made a utility that merges and modifies Chapter 10 files to create one file representing multiple recordings,
- Added config support to allow utilities to be launched from scripts



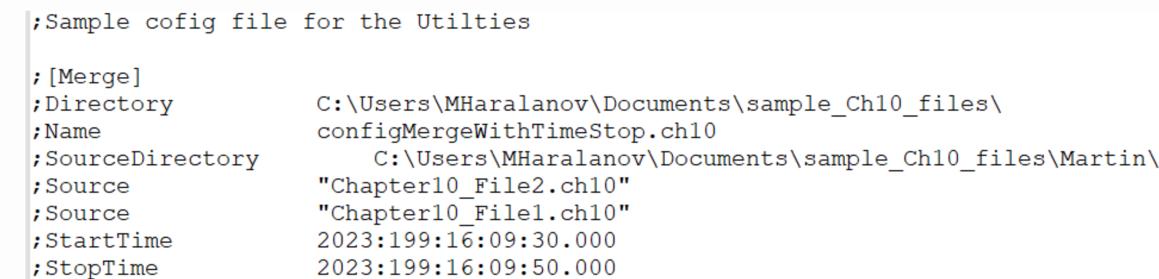


Figure 2. User interface of "Merge Utility" that I developed (Top), config support (bottom)

What did I do? (Daily)

- I developed in C++, with a little C porting done from older utilities.
- Development was a mix of UI design in Qt, and low level data manipulation for the utility backend.
- Version control is important for tracking code changes, we used Git and Bitbucket for this.
- The workflow looked something like:



Site Information:

Wideband Systems Inc, 11900 Bournefield Way STE 120, Silver Spring, MD 20904

Supervisor: Jim Brown

Mission: Designing and manufacturing recorders and

peripheral recording

Goals: add customer demanded functionality to

recorders

