

Lecture 9 - Four-Vectors & One-Forms

09/27/16

Recap: Lorentz transformation, matrix form

$$x^{\alpha'} = \Lambda^{\alpha'}_{\beta} x^{\beta}$$

$$\Lambda^{\alpha'}_{\beta} = \begin{pmatrix} \gamma & -\gamma\beta & 0 & 0 \\ -\gamma\beta & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$x^{\alpha'} = \{x^0, x^1, x^2, x^3\} = \{ct, x, y, z\}$$

where Λ is defined such that

$$\Lambda^{\alpha}_{\gamma'} \Lambda^{\gamma'}_{\beta} = \delta^{\alpha}_{\beta}$$

$$\delta^{\alpha}_{\beta} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Kronecker delta: there should be no change in the unprimed frame by moving into the primed frame and back

Applying this to the invariant spacetime interval:

$$ds^2 = c^2 d\tau^2$$

$$= \eta_{\alpha\beta} dx^{\alpha} dx^{\beta}$$

invariant metric tensor

$$\eta_{\alpha\beta} = \begin{pmatrix} +1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix}$$

*the signs on this may change - it's just a convention thing

Four-Vectors

$$V^{\alpha'} = \Lambda^{\alpha'}_{\beta} V^{\beta}$$

↑ anything that satisfies this is a 4-vector

We can use the metric tensor to contract the 4-vector with itself

$$\vec{V} \cdot \vec{V} = V^{\alpha'} V^{\beta} \eta_{\alpha'\beta}$$

4-Velocity: (how we're moving in spacetime)

↓ position vector

$$\vec{U} = \lim_{\delta\tau \rightarrow 0} \frac{\vec{X}(\tau + \delta\tau) - \vec{X}(\tau)}{\delta\tau} = \frac{d\vec{X}}{d\tau}$$

proper time interval

by the definition of a derivative

$$\text{recall: } d\tau = dt/\gamma$$

$$\vec{U} = \frac{d\vec{X}}{d\tau} = \gamma \left(\frac{d\vec{X}}{dt} \right)$$

just the standard 3-vector velocity, \vec{v}

We can use \vec{u} to express the invariant spacetime interval

$$\text{from } ds^2 = \eta_{\alpha\beta} dx^\alpha dx^\beta$$

$\hookrightarrow ds^2 = u^\alpha u^\beta \eta_{\alpha\beta} = c^2 \rightarrow$ the invariant quantity here is just a scalar because \vec{u} is over the proper time interval

↓ expanding ↓

$$\eta_{\alpha\beta} u^\alpha u^\beta = (u^0)^2 - (u^1)^2 - (u^2)^2 - (u^3)^2$$

$$= \gamma^2 [c^2 - \underbrace{v_x^2 - v_y^2 - v_z^2}_{\text{3-velocity, } (\vec{v})^2}] = \gamma^2 [c^2 - (\vec{v})^2] = c^2$$

$$= c^2/\gamma^2, \text{ from Lorentz transform.}$$

Vectors \rightarrow 4-Vectors (notation):

$$\vec{A} \cdot \vec{B} = A^\alpha B^\beta \eta_{\alpha\beta}$$

to do this, we need \rightarrow

Basis Vectors

$$\left\{ \begin{array}{l} \vec{e}_0 = (1, 0, 0, 0) \\ \vec{e}_1 = (0, 1, 0, 0) \\ \vec{e}_2 = (0, 0, 1, 0) \\ \vec{e}_3 = (0, 0, 0, 1) \end{array} \right.$$

To write vectors as functions of basis vectors:

$$\vec{A} = A^\alpha \vec{e}_\alpha = A^{\alpha'} \vec{e}_{\alpha'}$$

remember: there is an implicit sum over repeated indices

\vec{A} , as the 4-Vector, is independent of our choice of basis vectors.

$\rightarrow \vec{A}$ is a geometric object that does not care how we measure it

$\Rightarrow \vec{e}_\alpha$ and $\vec{e}_{\alpha'}$ must be related by the Lorentz transformation

$$\vec{A} = A^{\alpha'} \vec{e}_{\alpha'}$$

$$\stackrel{L}{=} A^\alpha = \Lambda_{\beta'}^{\alpha} A^{\beta'}, \text{ the Lorentz transformation}$$

$$= \underbrace{\Lambda_{\beta'}^{\alpha} A^{\beta'}}_{\vec{e}_\alpha} = A^{\alpha'} \vec{e}_{\alpha'}$$

we can relabel these indices so long as we do so in pairs

tensor algebra: $\beta' \rightarrow \alpha'$; $\alpha \rightarrow \beta$

(but only on the left side of the equation; allowable because these are all just dummy indices)

$$\Lambda_{\beta'}^{\alpha} A^{\beta'} \vec{e}_\alpha \rightarrow \Lambda_{\alpha'}^{\beta} A^{\alpha'} \vec{e}_\beta$$

$$\vec{A} = \Lambda_{\alpha'}^{\beta} A^{\alpha'} \vec{e}_\beta = A^{\alpha'} \vec{e}_{\alpha'}$$

\leftarrow move to other side, collect terms in $A^{\alpha'}$

$$= (\vec{e}_{\alpha'} - \Lambda_{\alpha'}^{\beta} \vec{e}_\beta) A^{\alpha'} = 0$$

must hold for any arbitrary $A^{\alpha'}$

$\Rightarrow (\vec{e}_{\alpha'} - \Lambda_{\alpha'}^{\beta} \vec{e}_{\beta}) = 0$ independent of \vec{A}
 actually $\vec{e}_{\beta} \Lambda_{\alpha'}^{\beta}$ by matrix convention

↳ following from this \Rightarrow

$\vec{e}_{\alpha'} = \vec{e}_{\beta} \Lambda_{\alpha'}^{\beta}$, the relation of basis vectors through the
 unprimed to prime frame Lorentz transformation

*Note: Basis vectors transform in the opposite way as regular vector transformations!

↳ this is expected as we need the two Lorentz transformations to cancel into a Kronecker delta

One-Forms

Beginning with the gradient

↳ where the gradient is NOT a vector

$$\nabla\varphi = \left(\frac{\partial\varphi}{\partial x^0}, \frac{\partial\varphi}{\partial x^i}, \dots \right)$$

Define a "naked gradient" using the chain rule

$$\partial\varphi = \frac{\partial\varphi}{\partial x^{\beta}} \partial x^{\beta}$$

↓ differentiate both sides w.r.t. another frame ↓

$$\frac{\partial\varphi}{\partial x^{\alpha'}} = \frac{\partial\varphi}{\partial x^{\beta}} \frac{\partial x^{\beta}}{\partial x^{\alpha'}}$$

↳ we know x must satisfy $x^{\beta} = \Lambda_{\gamma'}^{\beta} x^{\gamma'}$

$$\rightarrow \frac{\partial x^{\beta}}{\partial x^{\alpha'}} = \Lambda_{\gamma'}^{\beta} \underbrace{\frac{\partial x^{\gamma'}}{\partial x^{\alpha'}}}_{\delta_{\alpha'}^{\gamma'}}$$

$= \Lambda_{\alpha'}^{\beta}$ - Kronecker delta enabled change in index

Applying this:

$$\frac{\partial\varphi}{\partial x^{\alpha'}} = \frac{\partial\varphi}{\partial x^{\beta}} \Lambda_{\alpha'}^{\beta} \leftarrow \text{where this } \Lambda_{\alpha'}^{\beta} \text{ takes a primed 4-vector } \rightarrow \text{unprimed frame, or opposite for basis vectors}$$

$\Rightarrow \partial\varphi/\partial x^{\beta}$ behaves as a basis vector!

$= A_{\alpha'}$ *one-forms are covariant components such that they satisfy the form $p_{\alpha'} = p_{\beta} \Lambda_{\alpha'}^{\beta}$

Aside: Contravariant vs. Covariant Components

- 4-Vectors are contravariant components (like kets)
- Basis vectors and one-forms are covariant components (like bras)

↙ "up notation" means contravariant - "up against"

$$\vec{A} = A^\alpha \vec{e}_\alpha$$

↗ "down notation" means covariant - "down with"

→ basis vectors and one-forms can be thought of as geometric objects since they are covariant

Basis One-Forms

Contravariant components

$$\vec{A} = A^\alpha \vec{e}_\alpha = A_\alpha \tilde{e}^\alpha$$

a list of
basis vectors

a list of
one-forms

We can dot these two forms together to yield an invariant object

$$\vec{A} \cdot \vec{A} = A^\beta A_\alpha (\vec{e}_\beta \cdot \tilde{e}^\alpha) \text{ must } = A^\alpha_\alpha$$

need change of indices $\Rightarrow (\vec{e}_\beta \cdot \tilde{e}^\alpha) \text{ must } \equiv \delta^\alpha_\beta$

$$= A^\beta A_\alpha \delta^\alpha_\beta$$

↳ or, more generally, $\eta_{\alpha\beta}$ here

Recap

For some 4-Vector that satisfies

$$A^{\alpha'} = \Lambda^{\alpha'}_\beta A^\beta, \text{ which can be described by a set of basis vectors}$$

↳ contravariant

$$\vec{A} = A^{\alpha'} \vec{e}_{\alpha'} \rightarrow \vec{e}_{\alpha'} = \vec{e}_\beta \Lambda^{\beta}_{\alpha'}$$

↳ covariant

same metric for one-forms η

The same metric can be used to describe the transformation of a related one-form

$$P_{\alpha'} = P_\beta \Lambda^{\beta}_{\alpha'}, \text{ which can be described by a set of basis one-forms}$$

↳ covariant

$$\tilde{\omega}^{\alpha'} = \Lambda^{\alpha'}_\beta \tilde{\omega}^\beta - \text{contravariant}$$

same metric as for 4-vectors

Such that

$$\Rightarrow \vec{A} = A^\alpha \vec{e}_\alpha = A_\alpha \tilde{\omega}^\alpha$$