

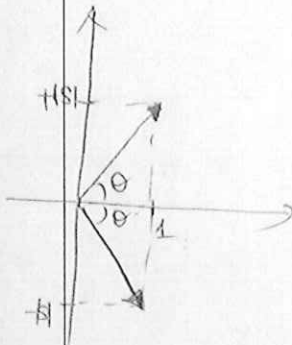
Phys 410, F16

Solns PS1

1.6.

$$\vec{b} = \hat{x} + s\hat{y}, \quad \vec{c} = \hat{x} - s\hat{y}$$

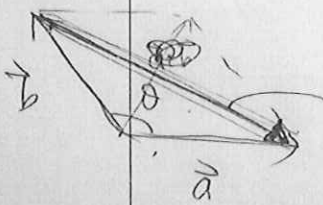
$$\vec{b} \cdot \vec{c} = 1 - s^2 = 0 \quad \text{where } s = \pm 1.$$



$$2\theta = \frac{\pi}{2} \quad \vec{b} \cdot \vec{c} = 0$$

$$\theta = \frac{\pi}{4} \Rightarrow |s| = 1 \quad \text{or } s = \pm 1$$

1.9.



$$\vec{c} = \vec{a} - \vec{b}$$

$$\vec{c} = \vec{a} - \vec{b}$$

$$|\vec{c}|^2 = |\vec{a} - \vec{b}|^2 = (\vec{a} - \vec{b}) \cdot (\vec{a} - \vec{b}) = a^2 + b^2 - 2\vec{a} \cdot \vec{b}$$

$$\therefore c^2 = a^2 + b^2 - 2ab \cos \theta$$

$$-2ab \cos \theta$$

1.11

$$\text{let } \vec{r} = r_x \hat{x} + r_y \hat{y} + r_z \hat{z}$$

$$\vec{u} = u_x \hat{x} + u_y \hat{y} + u_z \hat{z}$$

$$\vec{v} = v_x \hat{x} + v_y \hat{y} + v_z \hat{z}$$

$$\vec{r} \times (\vec{u} + \vec{v}) = \left\{ \begin{matrix} r_y(u_z + v_z) - r_z(u_y + v_y) \\ r_z(u_x + v_x) - r_x(u_z + v_z) \\ r_x(u_y + v_y) - r_y(u_x + v_x) \end{matrix} \right\} \hat{x}$$

$$+ \left\{ \begin{matrix} r_z(u_x + v_x) - r_x(u_z + v_z) \\ r_x(u_y + v_y) - r_y(u_x + v_x) \end{matrix} \right\} \hat{y}$$

$$+ \left\{ \begin{matrix} r_x(u_y + v_y) - r_y(u_x + v_x) \end{matrix} \right\} \hat{z}$$

$$= (r_y u_z - r_z u_y) \hat{x} + (r_z u_x - r_x u_z) \hat{y} + (r_x u_y - r_y u_x) \hat{z}$$

$$+ (r_y v_z - r_z v_y) \hat{x} + (r_z v_x - r_x v_z) \hat{y} + (r_x v_y - r_y v_x) \hat{z}$$

$$= (\vec{r} \times \vec{u}) + (\vec{r} \times \vec{v})$$

$$\begin{aligned}
 (b) \quad \frac{d}{dt}(\vec{r} \times \vec{S}) &= \frac{d}{dt} \left\{ (r_x S_z - r_z S_x) \hat{x} + (r_y S_z - r_z S_y) \hat{y} + (r_x S_y - r_y S_x) \hat{z} \right\} \\
 &= \left(\frac{dr_x}{dt} S_z + r_x \frac{dS_z}{dt} - \frac{dr_z}{dt} S_x - r_z \frac{dS_x}{dt} \right) \hat{x} \\
 &\quad + \left(\frac{dr_y}{dt} S_z + r_y \frac{dS_z}{dt} - \frac{dr_z}{dt} S_y - r_z \frac{dS_y}{dt} \right) \hat{y} \\
 &\quad + \left(\frac{dr_x}{dt} S_y + r_x \frac{dS_y}{dt} - \frac{dr_y}{dt} S_x - r_y \frac{dS_x}{dt} \right) \hat{z} \\
 &= \frac{d}{dt} r_x \times S + r \times \frac{dS}{dt}
 \end{aligned}$$

1.23

$$\vec{b} \cdot \vec{n} = \lambda, \quad \vec{b} \times \vec{n} = \vec{c}$$

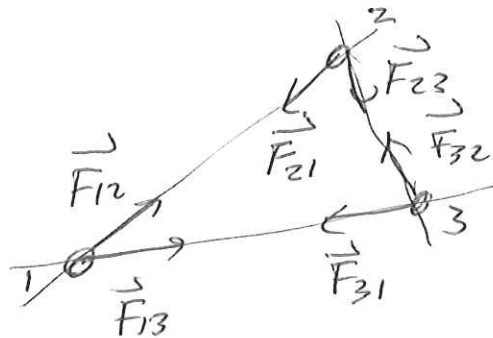
$$\vec{b} \times (\vec{b} \times \vec{n}) = \vec{b} \underbrace{(\vec{b} \cdot \vec{n})}_{\lambda} - \vec{n} \underbrace{(\vec{b} \cdot \vec{b})}_{b^2}$$

$$\therefore \lambda \vec{b} - \vec{b} \times \vec{c} = b^2 \vec{n}$$

$$\therefore \vec{n} = \frac{\lambda \vec{b} - \vec{b} \times \vec{c}}{b^2}$$

1.28 3 particles

~~Let's say~~ we have ~~te~~

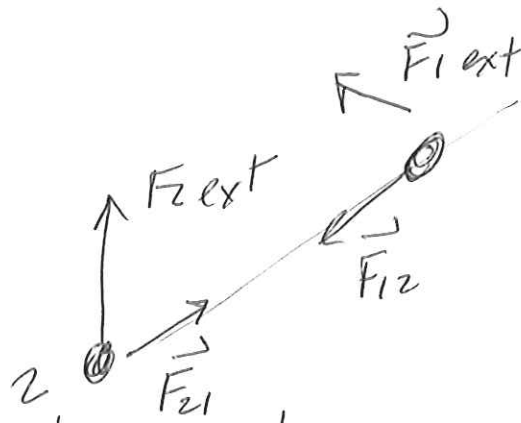


$$\vec{p}_1 = \vec{F}_{12} + \vec{F}_{13}, \quad \vec{p}_2 = \vec{F}_{21} + \vec{F}_{23}, \quad \vec{p}_3 = \vec{F}_{31} + \vec{F}_{32}$$

$$(\vec{p}_1 + \vec{p}_2 + \vec{p}_3)^{\circ} = \underbrace{\vec{F}_{12} + \vec{F}_{13} + \vec{F}_{21} + \vec{F}_{23} + \vec{F}_{31} + \vec{F}_{32}}_{\text{equal}}$$

$$\Rightarrow (\vec{p}_1 + \vec{p}_2 + \vec{p}_3)^{\circ} = 0$$

1031



① 3d Law \Rightarrow momentum conserved

$$\dot{\vec{p}}_1 = \vec{F}_{12} + \vec{F}_{1ext}$$

$$\dot{\vec{p}}_2 = \vec{F}_{21} + \vec{F}_{2ext}$$

$$\dot{\vec{p}}_1 + \dot{\vec{p}}_2 = \vec{F}_{1ext} + \vec{F}_{2ext}$$

$$\Rightarrow \dot{\vec{P}} = \vec{F}_{ext} = (\vec{F}_1 + \vec{F}_2)_{ext}$$

$$\vec{P} \equiv \vec{p}_1 + \vec{p}_2$$

$$\text{if } \vec{F}_{ext} = 0 \text{ and } \vec{F}_{12} + \vec{F}_{21} = 0$$

$$\Rightarrow \boxed{\dot{\vec{P}} = 0}$$

② Momentum conserved \Rightarrow 3d Law

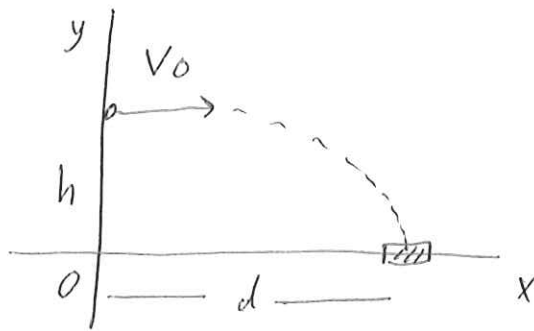
$$\dot{\vec{p}}_1 = \vec{F}_{12}, \dot{\vec{p}}_2 = \vec{F}_{21}$$

$$\dot{\vec{p}}_1 + \dot{\vec{p}}_2 = \vec{F}_{12} + \vec{F}_{21}$$

Momentum conserved for no $F_{ext} \Rightarrow \vec{p}_1 + \vec{p}_2 = \text{const}$

$$\Rightarrow 0 = \vec{F}_{12} + \vec{F}_{21} \Rightarrow \text{3d Law}$$

1.36



$$(a) \quad \vec{a} = -\hat{y}g \quad \begin{matrix} \ddot{x} = 0 \\ \ddot{y} = -g \end{matrix}$$

$$\begin{matrix} \dot{x} = v_0, & \dot{y} = -gt & \begin{matrix} \dot{x}(0) = v_0 \\ \dot{y}(0) = 0 \end{matrix} \\ x(t) = v_0 t, & y(t) = h - \frac{gt^2}{2} & \begin{matrix} x(0) = 0 \\ y(0) = h \end{matrix} \end{matrix}$$

(b) Let table be @ distance d
at $t=0$

want $t \ni y=0$ and $x=d$

$$\Rightarrow d = v_0 t, \quad 0 = h - \frac{gt^2}{2}$$

eliminate $t \Rightarrow h = \frac{g}{2} \frac{d^2}{v_0^2}$

$$\boxed{d = \left(\frac{2v_0^2 h}{g} \right)^{1/2}}$$

$$\Rightarrow d = 224 \text{ m}$$

$$v_0 = 50, h = 100, g = 10$$

(c) $\pm 10 \text{ m}$ is small compared to 224 m . \therefore let's

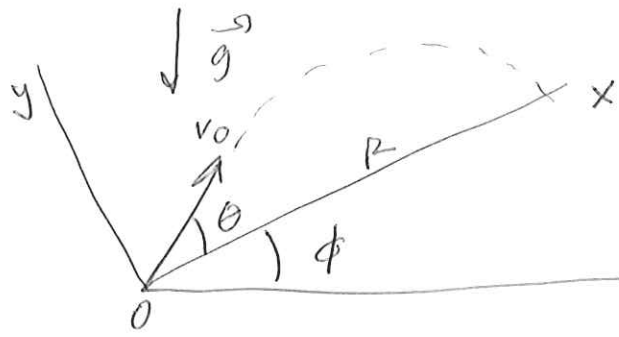
approximate. $\Delta d = v_0 \Delta t$; thus $\Delta t = \frac{\Delta d}{v_0}$, exactly

don't need to approximate. $\Rightarrow \Delta t = \frac{10}{50} = \frac{1}{5} \text{ sec}$

1.39

$$\vec{r}'' = +\vec{g}$$

use $\begin{matrix} y \\ \perp \\ x \end{matrix}$ as given



$$\ddot{x} = +\vec{g} \cdot \hat{x} \quad , \quad \ddot{y} = +\vec{g} \cdot \hat{y} \quad \vec{g} = -g\downarrow$$

$$\vec{g} \cdot \hat{x} = -g \sin \phi \quad , \quad \vec{g} \cdot \hat{y} = -g \cos \phi$$

Check $\phi = 0 \Rightarrow \begin{matrix} y \\ \downarrow \\ x \end{matrix} \Rightarrow \vec{g} = -g\downarrow$

$$\Rightarrow \ddot{x} = -g \sin \phi, \quad \ddot{y} = -g \cos \phi$$

$$\dot{x} = v_0 \cos \theta - g \sin \phi t, \quad \dot{y} = v_0 \sin \theta - g \cos \phi t$$

$$x = v_0 \cos \theta t - g \sin \phi \frac{t^2}{2}, \quad y = v_0 \sin \theta t - g \cos \phi \frac{t^2}{2}$$

Check for $\phi = 0, \theta = 0$, though $y \geq 0$ condition

We want R up the plane in x $\Rightarrow y = 0$

$$\Rightarrow v_0 \sin \theta = g \cos \phi t / 2$$

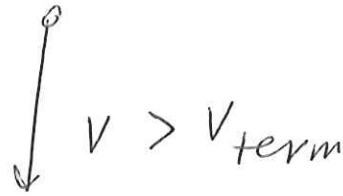
$$\Rightarrow R = \frac{v_0^2 \cos \theta \cdot 2 \sin \theta}{g \cos \phi} - \frac{g \sin \phi \cdot \frac{2}{g \cos^2 \phi} \cdot v_0^2 \sin^2 \theta}{2}$$

$$R = \frac{2v_0^2 \sin \theta}{g \cos^2 \phi} \left[\cos \theta \cos \phi - \sin \theta \sin \phi \right] \Rightarrow \frac{dR}{d\theta} = 0$$

$$\Rightarrow \cos \theta \cos \phi = \sin \theta \sin \phi$$

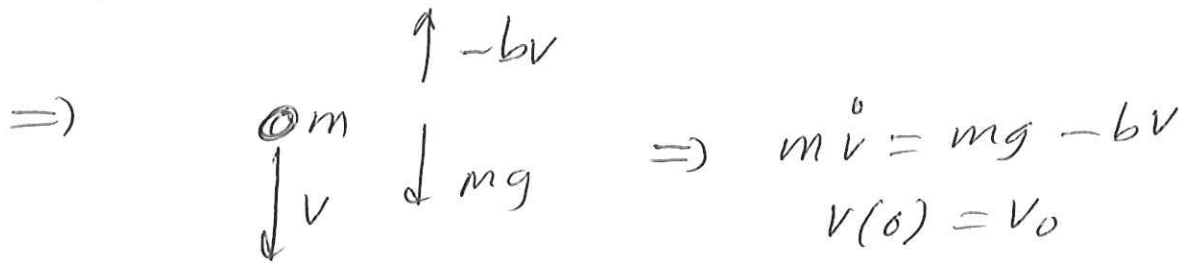
$$\boxed{R = \frac{2v_0^2 \sin \theta}{g \cos^2 \phi} \cos(\theta + \phi)}$$

2.5



- Note that $v > v_{term}$
- \Rightarrow f stronger than mg
- \Rightarrow $v(t)$ must slow down

• Let y axis increase vertically down



$$\Rightarrow m \dot{v} = mg - bv$$
$$v(0) = v_0$$

$$\dot{v} = g - v/\tau$$

• Let $u = v - g\tau \Rightarrow \tau \dot{u} = -u$

$$\Rightarrow u = u(0) e^{-t/\tau}$$

$$u(0) = v(0) - g\tau = v_0 - g\tau$$

$$\Rightarrow u = (v_0 - g\tau) e^{-t/\tau}$$

$$\Rightarrow v(t) = (v_0 - g\tau) e^{-t/\tau} + g\tau$$

$t=0, v=v_0, \quad t \rightarrow \infty, v \rightarrow g\tau$
else $v > g\tau \forall t$

2.5 (repeat)

assume $v_0 > g\tau$
2e $v > g\tau$

$$v' = g - v/\tau$$

$$\Rightarrow \frac{dv}{g - v/\tau} = dt$$

rewrite $\frac{dv}{v - g\tau} = -\frac{dt}{\tau}$, $v > g\tau$

integrate $\Rightarrow \ln(v - g\tau) = -\frac{t}{\tau} + C$

where $v > g\tau$

$$t=0 \Rightarrow \ln(v_0 - g\tau) = C$$

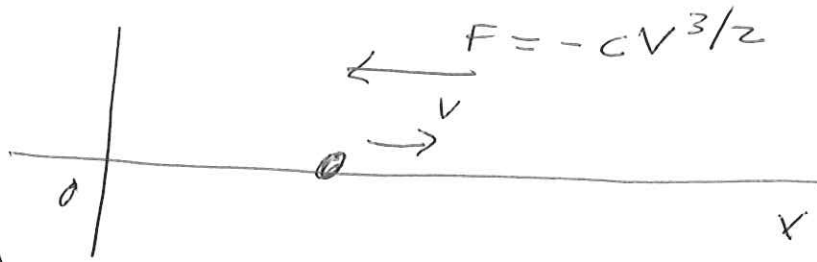
$$\Rightarrow \ln\left(\frac{v - g\tau}{v_0 - g\tau}\right) = -t/\tau$$

$$\Rightarrow \frac{v - g\tau}{v_0 - g\tau} = e^{-t/\tau}$$

$$\Rightarrow \boxed{v = g\tau + (v_0 - g\tau)e^{-t/\tau}}$$

agree

2.8



let
 $v(0) = v_0$
 use sep
 var on
 ODE

$$m \dot{v} = -c v^{3/2}$$

For convenience, let $c \rightarrow c'm$

$$\dot{v} = -c' v^{3/2}$$

$$\frac{dv}{v^{3/2}} = -c' dt$$

separable
 first order ODE

$$d\left(\frac{2}{\sqrt{v}}\right) = -\frac{1}{v^{3/2}} \frac{1}{2}$$

$$\Rightarrow \int_{v_0}^v d\left(\frac{2}{\sqrt{v}}\right) = c' \int_0^t dt'$$

$$\Rightarrow \left(\frac{1}{\sqrt{v}} - \frac{1}{\sqrt{v_0}}\right) = \frac{c't}{2}$$

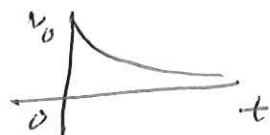
$$\frac{1}{\sqrt{v}} = \frac{1}{\sqrt{v_0}} + \frac{c't}{2}$$

$$\frac{v^{1/2}}{\sqrt{v_0}} = \frac{1}{1 + \frac{c't v_0^{1/2}}{2}}$$

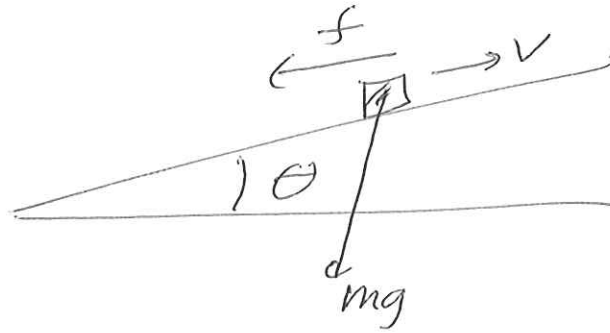
$$\left(\frac{v}{v_0}\right) = \frac{1}{1 + c't v_0^{1/2}/2}$$

$$v(0) = v_0$$

$$v(t \rightarrow \infty) \rightarrow \frac{1}{c't v_0^{1/2}/2}$$



2.27



$$m \dot{v} = -mg \sin \theta - c v^2$$

$$\dot{v} = -g \sin \theta - \bar{c} v^2; \quad \bar{c} = \frac{(c/m)}{\text{sin} \theta}$$

sep variables

$$\int \frac{dv}{g \sin \theta + \bar{c} v^2} = - \int dt$$

$$\int \frac{dv}{a^2 + v^2} = - \bar{c} t + \text{const}$$

$$a^2 \equiv \frac{g \sin \theta}{\bar{c}}$$

look up $\int \frac{dx}{a^2 + x^2} = \frac{1}{a} \tan^{-1} \left(\frac{x}{a} \right)$ ($a = \text{term speed}$)

$$\Rightarrow \frac{1}{a} \tan^{-1} \left(\frac{v}{a} \right) = - \bar{c} t + \text{const}$$

$$t=0 \quad \frac{1}{a} \tan^{-1} \left(\frac{v_0}{a} \right) = \text{const}$$

$$\Rightarrow \boxed{\tan^{-1} \left(\frac{v}{a} \right) = \tan^{-1} \left(\frac{v_0}{a} \right) - a \bar{c} t}$$

Time to top ($v=0$) \Rightarrow ~~not possible~~ $T = \frac{m}{ac} \tan^{-1} \left(\frac{v_0}{a} \right)$