

Python Tutorial II – Objects and Classes

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Overview

- 1 Working with Objects and Classes
- 2 Data Hiding and Encapsulation
- 3 Relationships Among Classes
- 4 Inheritance Mechanisms
- 5 Composition of Object Models
- 6 Working with Groups of Objects
- 7 Case Study: GeoModeling Spatial Entities

Relationships Among Classes

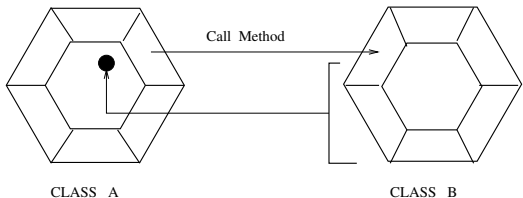
Relationships Among Classes

Motivation

- **Classes and objects** by themselves are **not enough** to describe the **structure of a system**.
- We also need to express relationships among classes.
- Object-oriented software packages are assembled from collections of classes and class-hierarchies that are **related in three fundamental ways**.

Relationships Among Classes

1. Use: Class A uses Class B (method call).



Class A uses Class B if a method in A calls a method in an object of type B.

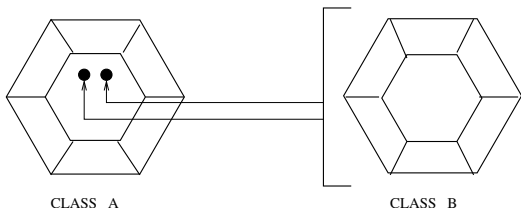
Example

```
import math
```

```
dAngle = math.sin ( math.PI / 3.0 );
```

Relationships Among Classes

2. Containment (Has a): Class A contains a reference to Class B.



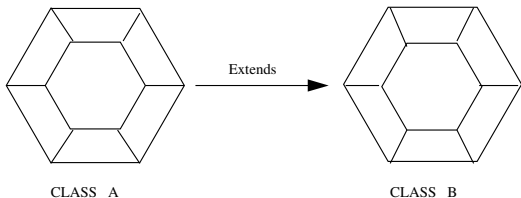
Clearly, containment is a special case of use (i.e., see Item 1.).

Example

```
class LineSegment
    self.start = Point() ...
    self.end   = Point() ...
```

Relationships Among Classes

3. Inheritance (Is a): In everyday life, we think of inheritance as something that is received from a predecessor or past generation. Here, Class B inherits the data and methods (extends) from Class A.



Two Examples from Python

```
class ColoredCircle (Circle) ....  
class Student (Person) ....
```


Base and Derived Classes

Points to note:

- A class in the **upper hierarchy** is called a **superclass** (or base, parent class).
- A class in the **lower hierarchy** is called a **subclass** (or derived, child, extended class).
- The classes in the lower hierarchy **inherit** all the **variables** (static attributes) and **methods** (dynamic behaviors) from the **higher-level classes**.

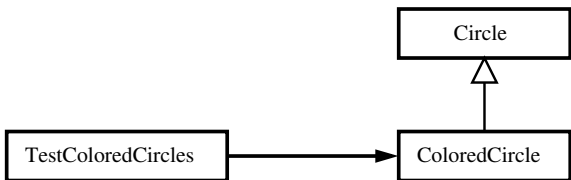
Base and Derived Classes

Python Syntax:

```
# -----  
# Base Class ...  
# -----  
  
class BaseClass:  
  
    # Constructor of Base Class  
  
    # Base class variables and methods ...  
  
# -----  
# Derived class extends Base Class ...  
# -----  
  
class DerivedClass( BaseClass ):  
  
    # Constructor of Derived Class  
  
    # Derived class variables and methods ...
```

Example 5. Model Colored Circles by Extending Circle

Part I: Program Architecture. The TestCircle program will create objects of type ColoredCircle.



Circle Attributes:

- `_x`, `_y`, `_radius`, `_area`, `_perimeter`.

ColoredCircle Attributes:

- `_color`.

Example 5. Model Colored Circles by Extending Circle

Part IIa: Circle Object Model (with Protected Variables)

```
1 # =====
2 # Circle.py: Implementation of circle model with protection of
3 # circle parameters and methods.
4 #
5 # Written by: Mark Austin                                October, 2020
6 # =====
7
8 import math
9
10 class Circle:
11     _radius = 0
12     _area   = 0
13     _perimeter = 0
14
15     def __init__(self, x, y, radius):
16         self._radius   = radius
17         self._area     = math.pi*radius*radius
18         self._perimeter = 2.0*math.pi*radius
19         self._x = x
20         self._y = y
21
22     # Set circle coordinates ...
23
24     def setX(self, x):
25         self._x = x
26
27     def setY(self, y):
```

Example 5. Model Colored Circles by Extending Circle

Part IIa: Circle Object Model (Continued) ...

```
28     self._y = y
29
30     # Set circle radius, recompute area and perimeter ...
31
32     def setRadius(self, radius):
33         self._radius = radius
34         self._area    = math.pi*radius*radius
35         self._perimeter = 2.0*math.pi*radius
36
37     # Get circle parameters ...
38
39     def getX(self):
40         return self._x
41
42     def getY(self):
43         return self._y
44
45     def getRadius(self):
46         return self._radius
47
48     def getArea(self):
49         return self._area
50
51     def getPerimeter(self):
52         return self._perimeter
```

Example 5. Model Colored Circles by Extending Circle

Part IIa: Circle Object Model (Continued) ...

```
54     # String representation of circle ...
55
56     def __str__(self):
57         return "--- Circle: (x,y) = (%.2f, %.2f): radius = %.2f: area = %.2f: perimeter = %
58             self._x, self._y, self._radius, self._area, self._perimeter )
```

Example 5. Model Colored Circles by Extending Circle

Part IIb: Colored Circle Object Model

```
1 # =====
2 # ColoredCircle.py: Extend circle to create coloredcircles.
3 #
4 # Written by: Mark Austin                               October, 2022
5 # =====
6
7 from Circle import Circle
8
9 class ColoredCircle(Circle):
10     def __init__(self, x, y, radius, color):
11         Circle.__init__(self, x, y, radius)
12         self._color = color
13
14     # Set/get color ...
15
16     def setColor(self, color):
17         self._color = color
18
19     def getColor(self):
20         return self._color
21
22     # String representation of colored circle ...
23
24     def __str__(self):
25         return "--- ColoredCircle: (x,y) = (%4.1f, %4.1f): radius = %5.2f: area = %6.2f: col
26             self._x, self._y, self._radius, self._area, self._color )
```

Example 5. Model Colored Circles by Extending Circle

Part II: Colored Circle Test Program

```
1 # =====
2 # TestColoredCircles.py: Exercise colored circle objects.
3 #
4 # Written by: Mark Austin December 2022
5 # =====
6
7 from Circle import Circle
8 from ColoredCircle import ColoredCircle
9
10 # main method ...
11
12 def main():
13     print("--- Enter TestCircles.main() ... ");
14     print("--- ===== ... ");
15
16     print("--- Part 1: Create and print circle ... ");
17
18     x = Circle( 0.0, 0.0, 3.0 )
19     print(x)
20
21     print("--- Part 2: Create and print colored circle ... ");
22
23     y = ColoredCircle( 0.0, 0.0, 0.0, "blue" )
24     print(y)
25     y.setRadius(1.0)
26     print(y)
27     y.setRadius(2.0)
```

Example 5. Model Colored Circles by Extending Circle

Part II: Colored Circle Test Program (Continued) ...

```
28     print(y)
29
30     print("--- Part 3: Change coordinates and color ... ");
31
32     y.setX( 1.0 )
33     y.setY( 1.0 )
34     y.setColor("red" )
35     y.setRadius(3.0)
36
37     print(y)
38
39     print("--- ===== ... ");
40     print("--- Finished TestCircles.main()     ... ");
41
42     # call the main method ...
43
44     main()
```

Example 5. Model Colored Circles by Extending Circle

Part III: Abbreviated Output:

```
--- Enter TestCircles.main()      ...
--- =====
--- Part 1: Create and print circle ...
--- Circle: (x,y) = (0.00, 0.00): radius = 3.00: area = 28.27: perimeter = 18.85
--- Part 2: Create and print colored circle ...
--- ColoredCircle: (x,y) = ( 0.0, 0.0): radius = 0.00: area = 0.00: color = blue
--- ColoredCircle: (x,y) = ( 0.0, 0.0): radius = 1.00: area = 3.14: color = blue
--- ColoredCircle: (x,y) = ( 0.0, 0.0): radius = 2.00: area = 12.57: color = blue
--- Part 3: Change coordinates and color ...
--- ColoredCircle: (x,y) = ( 1.0, 1.0): radius = 3.00: area = 28.27: color = red
--- =====
--- Finished TestCircles.main()    ...
```

Source Code: See: python-code.d/inheritance/

Example 5. Model Colored Circles by Extending Circle

Part IV: Files before Program Execution:

```
-rw-r--r--  1 austin  staff   903 Feb 18 13:21 Circle.py
-rw-r--r--  1 austin  staff   903 Feb 18 13:21 ColoredCircle.py
-rw-r--r--  1 austin  staff   847 Feb 18 13:26 TestColoredCircles.py
```

Part IV: Files after Program Execution:

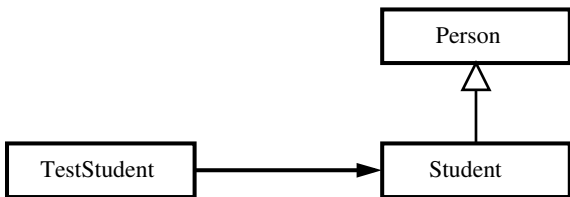
```
-rw-r--r--  1 austin  staff   903 Feb 18 13:21 Circle.py
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-rw-r--r--  1 austin  staff   847 Feb 18 13:26 TestColoredCircles.py
drwxr-xr-x  4 austin  staff   128 Feb 18 13:27 __pycache__

./__pycache__:
total 16
-rw-r--r--  1 austin  staff  1476 Feb 18 13:27 Circle.cpython-37.pyc
-rw-r--r--  1 austin  staff  1476 Feb 18 13:27 ColoredCircle.cpython-37.pyc
```

Note: Python builds compiled bytecodes for Circle and ColoredCircle (with [.pyc extension](#)).

Example 6. Student is an Extension of Person

Part I: Program Architecture. The TestStudent program will create objects of type Student.



Person Attributes:

- `_firstname`, `_lastname`, `_age` (age), `_ssn` (social security), `_dob` (date of birth).

Student Attributes:

- `_gpa` (grade point average).

Example 6. Student is an Extension of Person

Part IIa: Person Object Model (with Protected Variables)

```

1  # =====
2  # Person.py: Simple model of a Person. The scope of variables
3  # _age, _ssn, and _dob are protected to Person and all subclasses.
4  #
5  # Written by: Mark Austin                               November 2022
6  # =====
7
8  from datetime import date
9
10 class Person:
11     _age = 0      # <-- age ...
12     _ssn = 0     # <-- social security number ...
13     _dob = 0     # <-- date of birth ...
14
15     # Constructor method ...
16
17     def __init__(self, fname, lname, dob ):
18         self._firstname = fname
19         self._lastname  = lname
20         self._dob       = dob
21         self._age       = self.calculateAge()
22
23     # Get first and last names ...
24
25     def getFirstName(self):
26         return self._firstname

```

Example 6. Student is an Extension of Person

Part IIa: Person Object Model (Continued) ...

```
27
28     def getLastName(self):
29         return self._lastname
30
31     # Set/get date of birth ...
32
33     def setDob(self, dob):
34         self._dob = dob
35
36     def getDob(self, dob):
37         return self._dob
38
39     # Calculate age ...
40
41     def calculateAge(self):
42         today = date.today()
43         age = today.year - self._dob.year - ((today.month, today.day) < (self._dob.month, self._dob.day))
44         return age
45
46     # Set/get/print age ...
47
48     def setAge(self, age):
49         self._age = age
50
51     def getAge(self):
52         return self._age
```

Example 6. Student is an Extension of Person

Part IIa: Person Object Model (Continued) ...

```

53
54     # Set/get/print social security number ...
55
56     def setSSN(self, ssn ):
57         self._ssn = ssn
58
59     def getSSN(self):
60         return self._ssn
61
62     # return string representation of object ...
63
64     def __str__(self):
65         return "Person: {:.6.2f} {:.6.2f}: age = {:.f} ".format( self._firstname,
66                                                                 self._lastname,
67                                                                 self._age )

```

Example 6. Student is an Extension of Person

Part Ib: Student Object Model

```

1  # =====
2  # Student.py: A Student is a specialization of Person ...
3  # =====
4
5  from Person import Person
6
7  class Student(Person):
8      _gpa = 0
9
10     # Parameterized constructor ...
11
12     def __init__(self, fname, lname, dob, year):
13         Person.__init__(self, fname, lname, dob)
14         self._graduationyear = year
15
16     # Set/get gpa ...
17
18     def setGpa(self, gpa):
19         self._gpa = gpa
20
21     def getGpa(self):
22         return self._gpa

```

Example 6. Student is an Extension of Person


Part Ib: Student Object Model

```
24     # Boolean to confirm person is a student ...
25
26     def isStudent(self):
27         return True
28
29     # Assemble string representation of student ...
30
31     def __str__(self):
32         studentinfo = [];
33         studentinfo.append("\n");
34         studentinfo.append("--- Student: {:s} {:s} ... \n".format( self._firstname,
35                                                                    self._lastname));
36         studentinfo.append("--- ----- \n");
37         studentinfo.append("---   Gpa = {:6.2f} ... \n".format( self._gpa));
38         studentinfo.append("---   Age = {:6d} ... \n".format( self._age));
39         studentinfo.append("---   Graduation year = {:d} ... \n".format(
40                                                                    self._graduationyear ));
41         studentinfo.append("--- ----- ");
42         return "".join(studentinfo);
```

Example 6. Student is an Extension of Person

Part II: Student Test Program

```
1  # =====
2  # TestStudent.py: Exercise methods in Student class ...
3  #
4  # Written by: Mark Austin                November 2022
5  # =====
6
7  from Student import Student
8  from datetime import date
9
10 # main method ...
11
12 def main():
13     print("--- Enter TestStudents.main()           ... ");
14     print("--- ===== ... ");
15
16     print("--- Part 1: Create student Angela Austin ...")
17
18     y = Student( "Angela", "Austin", date(2002,3,2) ,2023)
19     y.setGpa(3.5)
20     y.setSSN(1234)
21
22     print("--- Part 2: Retrieve student parameters ...")
23
24     print("--- First Name: {:s}".format( y.getFirstName() ) )
25     print("--- Last Name:  {:s}".format( y.getLastName() ) )
26     print("--- Age =  {:d}".format( y.getAge() ) )
27     print("--- Social Security Number =  {:d}".format( y.getSSN() ) )
```



Example 6. Student is an Extension of Person

Part II: Student Test Program (Continued) ...

```

28     print("--- Is student: {:s}".format( str( y.isStudent() ) ) )
29
30     print("--- Part 3: Assemble string representation of student ...")
31
32     print( y.__str__() )
33
34     print("--- ===== ... ");
35     print("--- Finished TestStudents.main()      ... ");
36
37     # call the main method ...
38
39     main()

```

Example 6. Student is an Extension of Person

Part III: Abbreviated Output:

```
--- Part 1: Create student Angela Austin ...
--- Part 2: Retrieve student parameters ...
---
--- First Name: Angela
--- Last Name: Austin
--- Age = 20
--- Social Security Number = 1234
--- Is student: True
---
--- Part 3: Assemble string representation of student ...
---
--- Student: Angela Austin ...
-----
--- Gpa = 3.50 ...
--- Age = 20 ...
--- Graduation year = 2023 ...
-----
```

Source Code: See: python-code.d/inheritance/

Example 6. Student is an Extension of Person

Part IV: Files before Program Execution:

```
-rw-r--r--  1 austin  staff   903 Feb 18 13:21 Person.py
-rw-r--r--  1 austin  staff   903 Feb 18 13:21 Student.py
-rw-r--r--  1 austin  staff   847 Feb 18 13:26 TestStudents.py
```

Part IV: Files after Program Execution:

```
-rw-r--r--  1 austin  staff   903 Feb 18 13:21 Person.py
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drwxr-xr-x  4 austin  staff   128 Feb 18 13:27 __pycache__

./__pycache__:
total 16
-rw-r--r--  1 austin  staff  1476 Feb 18 13:27 Person.cpython-37.pyc
-rw-r--r--  1 austin  staff  1476 Feb 18 13:27 Student.cpython-37.pyc
```

Note: Python builds compiled bytecodes for Student and Person (with [.pyc extension](#)).

Multiple Inheritance Mechanisms

Multiple Inheritance Structures

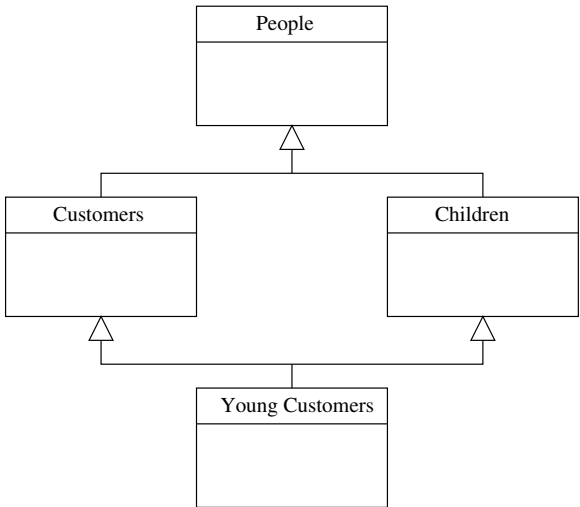
- In a multiple inheritance structure, a class can inherit properties from multiple parents.
- The downside is that properties and/or operations may be partially or fully contradictory.

Example

- People is a generalization of Children and Customers.
- Young customers inherits properties from Customers and Children.

Note. Python supports use of multiple inheritance. Java explicitly prevents multiple inheritance – instead, it allows classes to have multiple interfaces.

Multiple Inheritance Mechanisms



Multiple Inheritance Mechanisms

Python Syntax:

```
class People:

    # People constructor ...
    # People variables, and methods ...

class Customers (People):

    # Customers constructor ...
    # Customers variables, and methods ...

class Children (People):

    # Children constructor ...
    # Children variables, and methods ...

class YoungCustomers( Customers, Children ):

    # YoungCustomer constructor ...
    # YoungCustomer variables, and methods ...
```