



# Overview

- 1 What is Python?
  - Origins, Features, Framework for Scientific Computing
- 2 Program Development with Python
  - Working with the Terminal
  - Integrated Development Environments
- 3 Elements of Python Programming
  - Data Types, Variables, Arithmetic Expressions, Strings, Program Control, and Functions
- 4 First Program (Evaluate and Plot Sigmoid Function)
- 5 Builtin Collections (Lists, Dictionaries, and Sets)
- 6 Numerical Python (NumPy)





# What is Python?

## Features: Advertising ...

- Designed for quick-and-dirty scripts, reusable modules, very large systems.
- Object-oriented. Very well-designed. Well documented.
- Large library of standard modules and third-party modules.
- Works on Unix, Mac OS X and Windows.
- Python is both a compiled and interpreted language. Python source code is **compiled** into a **bytecode format**.
- Integration with external C and Java code (Jython).

# What is Python?

## Strengths of Python: (easy to get started)

- Provides an approximate **superset of MATLAB** functionality.
- Modern language with good support for object-oriented program development.
- But, Python doesn't force users to think in term of objects from the very beginning ...
- Open source. Licenses are free.

## Weaknesses of Python: (throw away code)

- Behind the scenes, everything is an object. The language design is not as clean (logical) as Java.
- Python provides users with considerable freedom to mix-and-match data types. Code might not scale well, and could become very difficult to debug/maintain.
- **Language versions** are **not backwards compatible**. Ugh !!!!













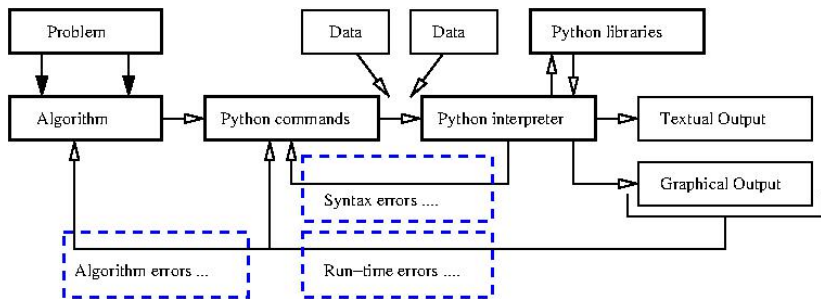








# First Steps: Fixing Mistakes

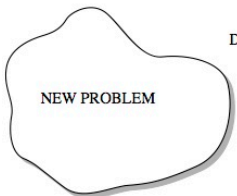


- 1 **Syntax Errors:** Check your typing ...
- 2 **Runtime Errors:** Program runs, but you have divide by zero and/or NaNs, etc.
- 3 **Algorithm Errors:** Does your program solve the right problem?

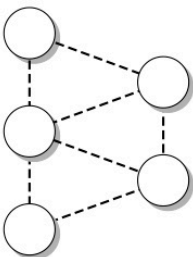


# Top-Down and Bottom-Up Program Design

a



DECOMPOSITION



SUBPROBLEMS

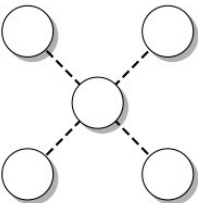
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INDEPENDENT MODULES



COMPOSITION



COUPLED MODULES



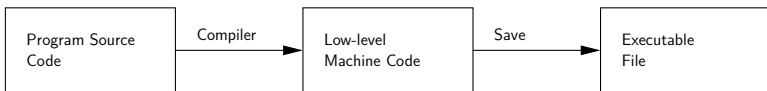
# Interpreted and Compiled Programming Languages

## Interpreted Programming Languages:

- High-level **statements** are **read one by one**, and translated and **executed on the fly** (i.e., as the program is running).

## Compiled Programming Languages:

- A compiler **translates** the computer program **source code** into **lower level** (e.g., machine code) **instructions**.



- **High-level programming constructs** (e.g., evaluation of logical expressions, loops, and functions) are **translated** into **equivalent low-level constructs** that a machine can work with.

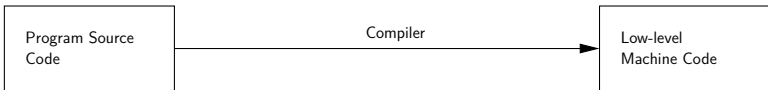


# Interpreted and Compiled Programming Languages

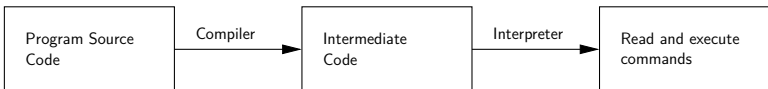
## Modern Interpreter Systems

Transform source code into a lower-level intermediate format.  
Interpreter then executes commands.

### Compiled Code



### Compiled and Interpreted Code



Examples: Java and Python (even MATLAB).



# Integrated Development Environments

## Integrated Development Environments

An **Integrated Development Environment** (IDE) is a **software application** that provides **comprehensive support** to computer programmers for **software development**.

State-of-the-art IDEs provide tools for:

- Syntax highlighting, editing source code, automation of program build, and code debugger.
- Program compilation (interpretation) and execution (run).

Two IDE's for Python:

- Visual Studio Code (for program development).
- Jupyter Notebook (web-based authoring of python documents).

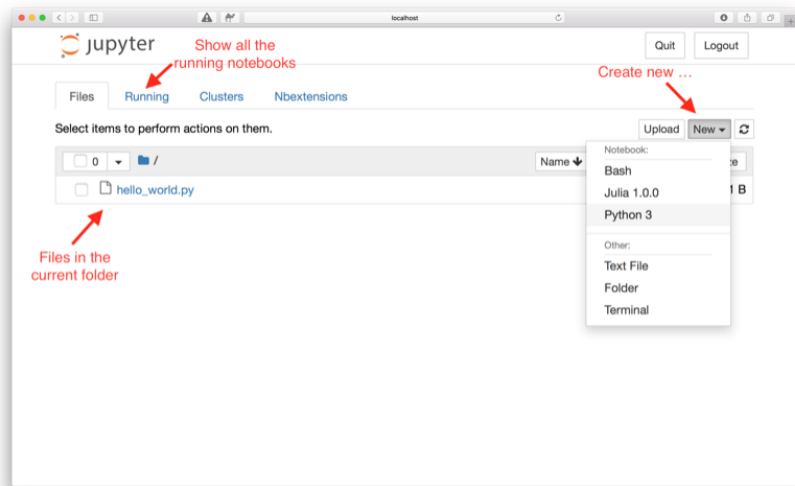








# Jupyter Notebook User Interface



# Jupyter Notebook User Interface

The screenshot shows the Jupyter Notebook interface in a web browser. The browser address bar displays `localhost:8891/notebooks/hello_world.ipynb`. The notebook title is `hello_world`, and it indicates `Last Checkpoint: a minute ago (unsaved changes)`. The interface includes a **Header** with the Jupyter logo and a **Logout** button. Below the header is a **Menu** with options: `File`, `Edit`, `View`, `Insert`, `Cell`, `Kernel`, `Widgets`, and `Help`. A **Toolbar** is located below the menu, containing icons for `Undo`, `Redo`, `Run`, `Stop`, `Clear`, `Refresh`, `Markdown`, and `Fullscreen`.

The main content area contains a **Code cell** with the following code:

```
In [1]: 1 print('Hello World')
```

The output of the code cell is `Hello World`. Below the code cell is a **Raw Markdown cell** containing the following text:

```
1 # This is a markdown cell (header level 1)
2
3 ## Header level 2
4 You can use bold text
5
6 You can use bullets list:
7
8 * bullet 1
9 * bullet 2
10
```

When the raw markdown cell is double-clicked, it is rendered into a **Rendered Markdown cell** with the following text:

```
This is a markdown cell (header level 1)
Header level 2
You can use bold text
You can use bullets list:


- bullet 1
- bullet 2

```

Annotations in red text with arrows point to the **Header**, **Menu**, **Toolbar**, **Code cell**, **Code cell outputs**, **Raw Markdown cell after double click**, and **Rendered Markdown cell after pressing Shift + Enter**.





