

Solutions to Homework 1

Question 1: 10 points. The four fours puzzle is most commonly formulated as follows: Given no more than 4 instances of the digit “4,” represent all integers using a finite number of mathematical symbols and operators in common use. Acceptable symbols and operators include:

```

+, -      addition subtraction
*, /      multiplication, division
sqrt, ^   square root, power
!         factorial, eg: n! = n * (n-1) * (n-2) * ... * 2 * 1
.         decimal point, e.g., .4
.4'      repeating decimal, eg: .4' = .444444444...
```

There are, however, a few constraints – you cannot use representations for other numbers (e.g., use of π as in $\sin(\pi/4) = 1$) or an infinite number of operations (e.g., $\text{sqrt}(\text{sqrt}(\text{sqrt}(\dots 4))) = 1$).

It can be shown that all integers from 0 through 100 can be represented in this way. Some expressions are far from obvious, for example,

the integer 73 corresponds to
$$\sqrt{\sqrt{\sqrt{4^{4!}} + \frac{4}{.4}}} \tag{1}$$

Solutions to the first few integers are shown in Table 1. Notice that these expressions are not unique. For example, zero and one can also be expressed as $(4-4)/(4+4)$ and $(4+4)/(4+4)$, respectively.

Write a Python program to evaluate and print the arithmetic expressions for the four-fours problem for integers 0 through 19 and 73. The abbreviated output might look like:

```

--- Value Expression Evaluation ...
--- =====
---      0: 4/4 - 4/4      -->  0.000000 ...
---      1: 44/44         -->  1.000000 ...

... lines of output removed ...

--- =====
```

Number	Expression	Number	Expression
0	$4/4 - 4/4$	10	$(44 - 4)/4$
1	$44/44$	11	$4/.4 + 4/4$
2	$4/4 + 4/4$	12	$4! - (4 + 4) - 4$
3	$\sqrt{4 * 4} - 4/4$	13	$(4!\sqrt{4} + 4)/4$
4	$4! - (4 * 4) - 4$	14	$4/.4 + \sqrt{4} + \sqrt{4}$
5	$\sqrt{4 * 4} + 4/4$	15	$(4 * 4) - 4/4$
6	$(4 + 4)/4 + 4$	16	$(4 + 4 + 4 + 4)$
7	$4!/(4 + 4) + 4$	17	$(4 * 4) + 4/4$
8	$(4 + 4) * 4/4$	18	$44 * .4 + .4$
9	$(4 + 4) + (4/4)$	19	$4! - 4 - 4/4$

Table 1: Solutions to the four fours problem

Hint: Python has a factorial function ... so you can write `math.factorial(4)` in place of $4!$. Also, while the expressions in Table 1 are written in terms of integers, in practice you will need to work with double precision numbers (e.g., to handle $4/.4$). You should expect tiny errors because the ensuing arithmetic calculations may not be exact.

Python Source Code:

```
# =====
# TestFourFours.py: Compute four-fours expressions for 0 -- 19 and 73.
#
# Written by: Mark Austin                               September 2025
# =====

import math

# main method ...

def main():
    print("--- Enter FourFours.main()           ... ");
    print("--- ===== ... ");

    print("--- ");
    print("--- Value Expression                Evaluation ... ");
    print("--- ===== ... ");

    # Four-fours values and expressions for 0 through 19 ...
```

```

value      = 4/4 - 4/4;
expression = "4/4 - 4/4";
print("---- 0: {:25s} --> {:10.6f} ...".format(expression, value));

value      = 44/44;
expression = "44/44";
print("---- 1: {:25s} --> {:10.6f} ...".format(expression, value));

value      = 4/4 + 4/4;
expression = "4/4 + 4/4";
print("---- 2: {:25s} --> {:10.6f} ...".format(expression, value));

value      = math.sqrt(4*4) - 4/4;
expression = "sqrt(4*4) - 4/4";
print("---- 3: {:25s} --> {:10.6f} ...".format(expression, value));

value      = math.factorial(4) - 4*4 - 4;
expression = "4! - 4*4 - 4";
print("---- 4: {:25s} --> {:10.6f} ...".format(expression, value));

value      = math.sqrt(4*4) + 4/4;
expression = "sqrt(4*4) + 4/4";
print("---- 5: {:25s} --> {:10.6f} ...".format(expression, value));

value      = (4+4)/4 + 4;
expression = "(4+4)/4 + 4";
print("---- 6: {:25s} --> {:10.6f} ...".format(expression, value));

value      = math.factorial(4)/(4+4) + 4;
expression = "4!/(4+4) + 4";
print("---- 7: {:25s} --> {:10.6f} ...".format(expression, value));

value      = (4+4)*(4/4);
expression = "(4+4)*(4/4)";
print("---- 8: {:25s} --> {:10.6f} ...".format(expression, value));

value      = 4 + 4 + 4/4;
expression = "4 + 4 + 4/4";
print("---- 9: {:25s} --> {:10.6f} ...".format(expression, value));

value      = (44 - 4)/4;
expression = "(44 - 4)/4";
print("---- 10: {:25s} --> {:10.6f} ...".format(expression, value));

value      = 4/.4 + 4/4;
expression = "4/.4 + 4/4";
print("---- 11: {:25s} --> {:10.6f} ...".format(expression, value));

value      = math.factorial(4) - 4 - 4 - 4;
expression = "4! - 4 - 4 - 4";
print("---- 12: {:25s} --> {:10.6f} ...".format(expression, value));

value      = (math.factorial(4)*math.sqrt(4) + 4)/4;
expression = "(4!*sqrt(4) + 4)/4";
print("---- 13: {:25s} --> {:10.6f} ...".format(expression, value));

```

```

value = (4/.4 + math.sqrt(4) + math.sqrt(4));
expression = "4/.4 + sqrt(4) + sqrt(4)";
print("---    14: {:25s} --> {:10.6f} ...".format(expression, value));

value = 4*4 - 4/4;
expression = "4*4 - 4/4";
print("---    15: {:25s} --> {:10.6f} ...".format(expression, value));

value = 4 + 4 + 4 + 4;
expression = "4 + 4 + 4 + 4";
print("---    16: {:25s} --> {:10.6f} ...".format(expression, value));

value = 4*4 + 4/4;
expression = "4*4 + 4/4";
print("---    17: {:25s} --> {:10.6f} ...".format(expression, value));

value = 44*.4 + .4;
expression = "44*.4 + .4";
print("---    18: {:25s} --> {:10.6f} ...".format(expression, value));

value = math.factorial(4) - 4 - 4/4;
expression = "4! - 4 - 4/4";
print("---    19: {:25s} --> {:10.6f} ...".format(expression, value));

# Four-fours expression for 73 ...

value = math.sqrt( math.sqrt( math.sqrt( math.pow( 4.0, math.factorial(4)) ))) + (4.0/(4.0/9.0));
expression = "sqrt(sqrt(sqrt(4^4!)) ) + 4/(4.0/9.0)";

print("----");
print("---    73: {:25s} --> {:10.6f} ...".format(expression, value));

print("----");
print("--- ===== ... ");
print("--- Leave FourFours.main() ... ");

# call the main method ...

if __name__ == "__main__":
    main()

```

Program Output:

```

---
--- Value  Expression                               Evaluation ...
--- ===== ...
---    0: 4/4 - 4/4                                --> 0.000000 ...
---    1: 44/44                                     --> 1.000000 ...
---    2: 4/4 + 4/4                                 --> 2.000000 ...
---    3: sqrt(4*4) - 4/4                           --> 3.000000 ...
---    4: 4! - 4*4 - 4                               --> 4.000000 ...
---    5: sqrt(4*4) + 4/4                           --> 5.000000 ...

```

```

---      6: (4+4)/4 + 4          -->  6.000000 ...
---      7: 4!/(4+4) + 4        -->  7.000000 ...
---      8: (4+4)*(4/4)         -->  8.000000 ...
---      9: 4 + 4 + 4/4         -->  9.000000 ...
---     10: (44 - 4)/4          --> 10.000000 ...
---     11: 4/.4 + 4/4          --> 11.000000 ...
---     12: 4! - 4 - 4 - 4      --> 12.000000 ...
---     13: (4!*sqrt(4) + 4)/4  --> 13.000000 ...
---     14: 4/.4 + sqrt(4) + sqrt(4) --> 14.000000 ...
---     15: 4*4 - 4/4           --> 15.000000 ...
---     16: 4 + 4 + 4 + 4       --> 16.000000 ...
---     17: 4*4 + 4/4           --> 17.000000 ...
---     18: 44*.4 + .4          --> 18.000000 ...
---     19: 4! - 4 - 4/4        --> 19.000000 ...
---
---     73: sqrt(sqrt(sqrt(4^4!)) ) + 4/(4.0/9.0) --> 73.000000 ...
---
--- ===== ...

```

Question 2: 10 points. Write a Python program that solves for all positive integer pairs, i.e., $x, y \geq 0$,

$$x + xy + y = 2025. \tag{2}$$

You can solve this problem by simply looping over all potentially good (x,y) values and evaluating equation 2. However, if you factor the left-hand side of equation 2, and then look at the prime factors of the resulting equation, it should be evident there are only a small number of (x,y) pairs that can work. Print your results in a tidy table.

Hint: Python has a package called prettytable (i.e., pip3 install prettytable) which you might find useful. A small test program for pretty tables can be found in: python-code.d/basics/TestPrettyTable01.py.

Theoretical Considerations: Equation 2 can be factorized by adding one to both sides, i.e.,

$$x + xy + y + 1 = (x + 1)(y + 1) = 2025 + 1 = 2026. \tag{3}$$

The prime factors of 2026 are 2 and 1013. Hence the only solutions to equation 2 are $(0, 2025)$, $(1, 1012)$, $(1012, 1)$ and $(2025, 0)$.

Python Source Code:

```
# =====
# TestIntegerSolutions2025b.py: Compute positive integer solutions to:
#
#     x + xy + y = 2025.
#
# where x and y are integers greater than or equal to zero.
#
# Note: adding 1 to both sides of the equation gives:
#
#     x + xy + y + 1 = (x+1)(y+1) = 2025 + 1 = 2026.
#
# The prime factorization of 2026 is 1*2*1013. Hence, we only expect
# four solutions.
#
# Written by: Mark Austin                               September, 2025
# =====

import math
from prettytable import PrettyTable

# main method ...

def main():
```

```

print("--- Enter TestIntegerSolutions2025.main()    ... ");
print("--- ===== ... ");

n = 2025

print("--- Part 1: Lists of solutions ... ")

xc  = [];
yc  = [];
soln = [];

print("--- Part 2: Nested loops, naive test for equality ...")
print("")

i = 1
for x in range(0, n+1):
    for y in range(0, n+1):
        error = x + x*y + y - 2025;
        if error == 0:
            print("--- soln {:2d}: x = {:6d}, y = {:6d}: solution !! ...".format(i,x,y) );

            xc.append( x );
            yc.append( y );
            soln.append( (1+x)*(1+y) );

            i = i + 1

print("")
print("--- Part 3: Print table ...")
print("")

table01 = PrettyTable();
table01.add_column("x", xc )
table01.add_column("y", yc )
table01.add_column("(x+1)(y+1)", soln )

print(table01)

print("--- ===== ... ");
print("--- Leave TestIntegerSolutions2025.main()    ... ");

# call the main method ...

main()

```

Program Output: The textual output is:

```

--- Part 1: Lists of solutions ...
--- Part 2: Nested loops, naive test for equality ...

--- soln  1: x =      0, y = 2025: solution !! ...
--- soln  2: x =      1, y = 1012: solution !! ...
--- soln  3: x = 1012, y =      1: solution !! ...

```

```
--- soln 4: x = 2025, y = 0: solution !! ...
```

```
--- Part 3: Print table ...
```

```
+-----+-----+-----+
| x   | y   | (x+1)(y+1) |
+-----+-----+-----+
| 0   | 2025 | 2026   |
| 1   | 1012 | 2026   |
| 1012 | 1   | 2026   |
| 2025 | 0   | 2026   |
+-----+-----+-----+
```

Question 3: 10 points. Suppose that during squally conditions, regular one second wind gusts produce a forward thrust on a yacht sail corresponding to

$$F(t) = \begin{cases} 10 + 25 \cdot t - 15 \cdot t^3 & 0.0 \leq t \leq 0.4, \\ (900 - 150t) / 100 & 0.4 < t \leq 1.0 \end{cases} \quad (4)$$

F(t) has units kN.

Write a Python program that computes and prints $F(t)$ for $0 \leq t \leq 4$ seconds, and then creates a line plot of the wind force vs time.

The textual output should look something like:

```

      Time          Thrust
      (sec)         (kN)
=====
      0.00          10.00
      0.25          16.02
      0.50           8.25
      0.75           7.88
      1.00          10.00

... lines of output removed ...

      3.00          10.00
      3.25          16.02
      3.50           8.25
      3.75           7.88
      4.00          10.00
=====

```

Hint: Equation 4 is periodic. For values of time, t , greater than one second, you can compute the fractional part of the time with: $t - \text{math.floor}(t)$.

Python Source Code:

```

# =====
# TestWindForceYachtSail02.py: Compute wind force on yacht sail.
#
# Written by: Mark Austin                      September 2025
# =====

import math
import matplotlib.pyplot as plt

# Compute wind force on yacht sail.

```

```

def windforce(time):
    rt = time - math.floor(time)

    if rt <= 0.4:
        thrust = 10 + 25*rt - 15*rt**3;
    else:
        thrust = (900 - 150*(rt))/100;

    return thrust

# main method ...

def main():
    print("--- Enter TestWindForceYachtSail02.main()    ... ");
    print("---- ===== ... ");
    print("");

    print("          Time          Thrust");
    print("          (sec)           (kN)");
    print("=====");

    # Define problem parameters.

    dt = 0.25;

    # Create empty lists for (time, force) pairs ...

    time = [];
    force = [];

    # Main loop for windforce computation ...

    i = 0
    while(i < 17):
        dtime = i*dt;           # <-- compute time.
        dforce = windforce(dtime) # <-- wind force on yacht sail.

        time.append(dtime);
        force.append(dforce);

        print("  {:13.2f}  {:13.2f}".format(dtime, dforce) );
        i = i + 1;

    print("=====");
    print("");

    # Plot windforce vs time ...

    plt.plot(time, force)
    plt.title('wind force (kN) vs time (sec)')
    plt.ylabel('wind force (kN)')
    plt.xlabel('time(sec)')
    plt.ylim( 0, 20)
    plt.xlim( 0, 5)

```

```
plt.grid(True)
plt.show()

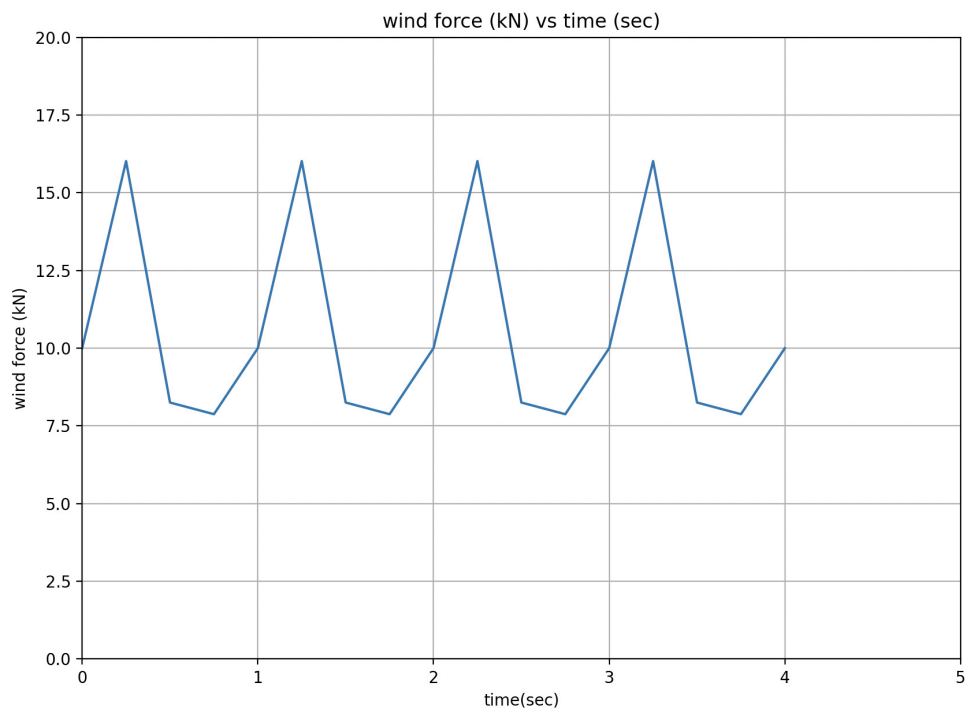
print("--- ===== ... ");
print("--- Leave TestWindForceYachtSail02.main() ... ");

# call the main method ...

if __name__ == "__main__":
    main()
```

Program Output: The abbreviated textual output is as shown in the question description.

The graphical output is:



Question 4: 10 points. Figure 1 shows a two-dimensional grid of masses. If the total number of point masses is denoted by N , then the total mass of the grid, M , is given by

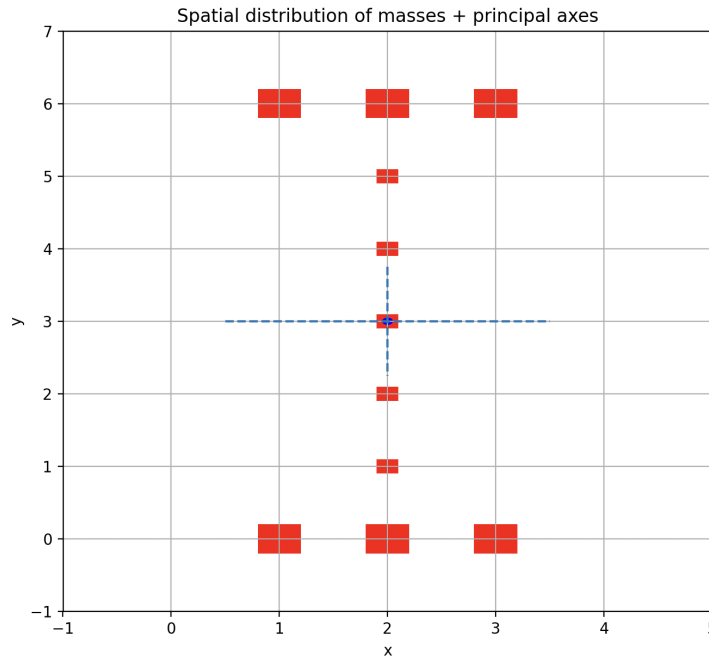


Figure 1: I-shaped grid of masses + principal axes.

$$M = \sum_{i=1}^N m_i \quad (5)$$

The coordinates of the grid centroid, (\bar{x}, \bar{y}) , are defined by:

$$M\bar{x} = \sum_{i=1}^N x_i \cdot m_i \quad \text{and} \quad M\bar{y} = \sum_{i=1}^N y_i \cdot m_i \quad (6)$$

The moments of inertia about the x- and y-axes are given by:

$$I_{xx} = \sum_{i=1}^N y_i^2 \cdot m_i \quad \text{and} \quad I_{yy} = \sum_{i=1}^N x_i^2 \cdot m_i \quad (7)$$

respectively. Similarly the cross moment of inertia is given by

$$I_{xy} = \sum_{i=1}^N x_i \cdot y_i \cdot m_i \quad (8)$$

With solutions to equations 6 - 8 in hand, the corresponding moments of inertia about the centroid are given by the parallel axes theorem (Google: parallel axis theorem moments of inertia). Finally, the orientation of the principle axes are given by

$$\tan(2\theta) = \left[\frac{2I_{xy}}{I_{xx} - I_{yy}} \right] \quad (9)$$

Now suppose that the (x,y) coordinates and masses are stored in two arrays;

```
mass = np.array( [ 2.0, 2.0, 2.0, 1.0, 1.0, 1.0, 1.0, 1.0, 2.0, 2.0, 2.0 ] )

coord = np.array( [ ( 1.0, 0.0 ), ( 2.0, 0.0 ), ( 3.0, 0.0 ),
                   ( 2.0, 1.0 ), ( 2.0, 2.0 ), ( 2.0, 3.0 ),
                   ( 2.0, 4.0 ), ( 2.0, 5.0 ), ( 2.0, 6.0 ),
                   ( 1.0, 6.0 ), ( 3.0, 6.0 ) ] );
```

Write a Python program to evaluate equations 5 – 9, and create a plot in Python similar to Figure 1. Add the centroid and principal axes (drawn with the appropriate orientation) to your plot.

Python Source Code:

```
# =====
# TestMomentsInertia02.py: Compute moments of inertia about the
# origin, centroid (x,y), and orientation of principal axes.
#
# Written by: Mark Austin                                August 2025
# =====

import math
import numpy as np
import matplotlib.pyplot as plt

from matplotlib.patches import Rectangle
from matplotlib.patches import Circle
from matplotlib.lines import Line2D

# Main function ...

def main():
    print("--- Enter TestMomentsInertia02.main()          ... ");
```

```

print("--- ===== ... ");
print("");

# Homework 01: Mass and coordinate arrays

mass = np.array( [ 2.0, 2.0, 2.0, 1.0, 1.0, 1.0, 1.0, 1.0, 2.0, 2.0, 2.0 ] )
coord = np.array( [ ( 1.0, 0.0 ), ( 2.0, 0.0 ), ( 3.0, 0.0 ),
                   ( 2.0, 1.0 ), ( 2.0, 2.0 ), ( 2.0, 3.0 ),
                   ( 2.0, 4.0 ), ( 2.0, 5.0 ), ( 2.0, 6.0 ),
                   ( 1.0, 6.0 ), ( 3.0, 6.0 ) ] );

# Computing inertias about the axes and origin.

Ixx = 0.0; Iyy = 0.0; Ixy = 0.0;
for i in range(len(mass)):
    Ixx = Ixx + mass[i]*coord[i][1]*coord[i][1]
    Iyy = Iyy + mass[i]*coord[i][0]*coord[i][0]
    Ixy = Ixy + mass[i]*coord[i][0]*coord[i][1]

# Print results ...

print("--- Ixx (about axis) = {:.2f} ...".format(Ixx) );
print("--- Iyy (about axis) = {:.2f} ...".format(Iyy) );
print("--- Ixy (about origin) = {:.2f} ...".format(Ixy) );

# Compute centroid of masses (x,y) ...

M = sum (mass);
print("--- Total mass = {:.2f} ...".format(M) );

fmMassX = 0.0; fmMassY = 0.0;
for i in range(len(mass)):
    fmMassX = fmMassX + mass[i]*coord[i][0];
    fmMassY = fmMassY + mass[i]*coord[i][1];

centroidX = fmMassX/M;
centroidY = fmMassY/M;

print("--- Centroid (x,y) = ({:.2f}, {:.2f}) ...".format(centroidX, centroidY) );

# Use parallel axis theorem to compute interias about centroid ...

IxxCentroid = Ixx - M*centroidY*centroidY;
IyyCentroid = Iyy - M*centroidX*centroidX;
IxyCentroid = Ixy - M*centroidX*centroidY;

print("--- Ixx (about centroid) = {:.2f} ...".format(IxxCentroid) );
print("--- Iyy (about centroid) = {:.2f} ...".format(IyyCentroid) );
print("--- Ixy (about centroid) = {:.2f} ...".format(IxyCentroid) );

# Compute orientation of principal axes ...

angle = 0.0;
if( Ixx != Iyy ):
    angle = (1.0/2.0)*math.atan(IxyCentroid/(IxxCentroid - IyyCentroid));

```

```

print("--- Mohr's circle: angle = {:.3f} radians ...".format(angle) );

# Plot masses and coordinates ...
# Define Matplotlib figure and axis

fig, ax = plt.subplots()

# Draw masses as small/medium-sized rectangles ...

for i in range(len(mass)):

    xcoord = coord[i][0];
    ycoord = coord[i][1];

    dm = mass[i];
    if dm == 1:
        width = 0.2;
    elif dm == 2:
        width = 0.4;
    else:
        width = 0.6;

    ax.add_patch(Rectangle( (xcoord - width/2, ycoord-width/2), width, width, facecolor='red'))

# Draw centroid ...

radius = 0.05;
ax.add_patch( Circle( (centroidX, centroidY), radius, facecolor='blue') )

# Plot major principal axis ...

axislength = 1.5
x1 = centroidX - axislength*math.cos(angle);
y1 = centroidY - axislength*math.sin(angle);
x2 = centroidX + axislength*math.cos(angle);
y2 = centroidY + axislength*math.sin(angle);

xcoords = [ x1, x2 ]
ycoords = [ y1, y2 ]
ax.add_line( Line2D(xcoords, ycoords, linestyle='--') )

# Plot minor principal axis ...

x1 = centroidX - axislength/2.0*math.sin(angle);
y1 = centroidY + axislength/2.0*math.cos(angle);
x2 = centroidX + axislength/2.0*math.sin(angle);
y2 = centroidY - axislength/2.0*math.cos(angle);

xcoords = [ x1, x2 ]
ycoords = [ y1, y2 ]
ax.add_line( Line2D(xcoords, ycoords, linestyle='--') )

plt.title('Spatial distribution of masses + principal axes')
plt.ylabel('y')

```

```

plt.xlabel('x')
plt.ylim( -1, 7)
plt.xlim( -1, 5)
plt.grid(True)
plt.show()

print("--- ===== ... ");
print("--- Leave TestMomentsInertia02.main()      ... ");

# call the main method ...

main()

```

Program Output: The abbreviated textual output is:

```

--- Ixx (about axis)    = 271.00 ...
--- Iyy (about axis)   = 76.00 ...
--- Ixy (about origin) = 102.00 ...
--- Total mass = 17.00 ...
--- Centroid (x,y) = (2.00, 3.00) ...
--- Ixx (about centroid) = 118.00 ...
--- Iyy (about centroid) = 8.00 ...
--- Ixy (about centroid) = 0.00 ...
--- Mohr's circle: angle = 0.000 radians ...

```

Graphical output: see Figure 1.

Question 5: 10 points. Figure 2 shows the cross-section of a T-shaped beam (also called T-beam). Reinforced concrete T-beams are commonly found in buildings and highway bridges.

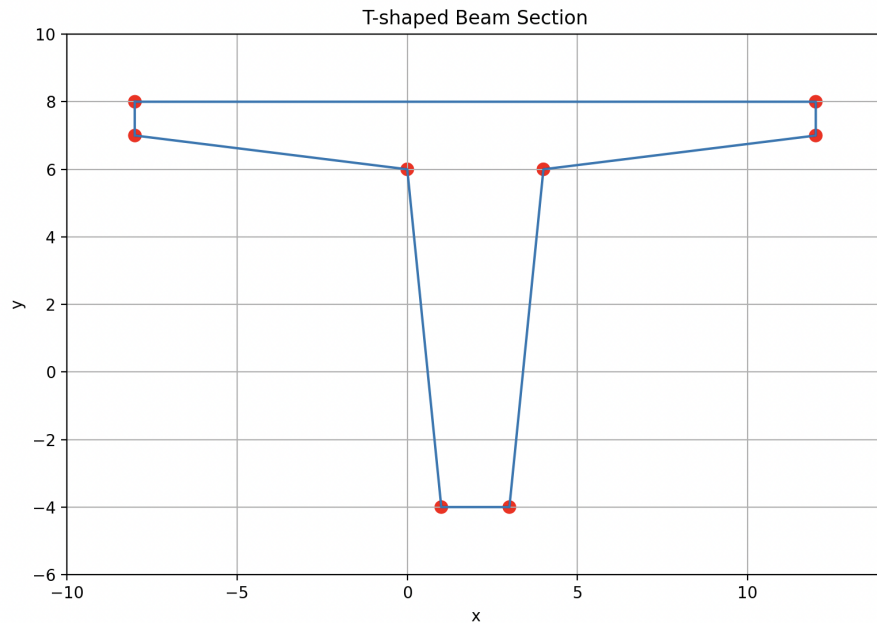


Figure 2: T-shaped beam cross section.

Under service load conditions, T-beams are expected to behave elastically, with very small displacements and no long-term damage. From a mechanics standpoint, the associated elastic analysis procedures require a knowledge of the section area and centroid, and moments of inertia. The purpose of this question is to take a first step toward the development of python code that will compute these section properties automatically. Later on (i.e., homeworks 2 and 3) we will step things up a bit by adding holes to the cross section, and modeling the whole cross section as an object.

Getting Started. The T-beam shown in Figure 2 has (x, y) coordinates stored as two columns of a numpy array:

```
coord = np.array( [ ( -8.0,  8.0 ),
                   ( 12.0,  8.0 ),
                   ( 12.0,  7.0 ),
                   (  4.0,  6.0 ),
                   (  3.0, -4.0 ),
                   (  1.0, -4.0 ),
                   (  0.0,  6.0 ),
                   ( -8.0,  7.0 ) ] );
```

Write a Python program that will:

1. Compute and print the minimum and maximum polygon coordinates in both the x and y directions.
2. Compute and print the minimum and maximum distance of the polygon vertices from the coordinate system origin.
3. Create a plot of the T-beam similar to Figure 2.
4. Write functions `perimeter()` and `area()` to compute the perimeter and area of the T-beam, respectively.

Hints. For Parts 1 and 2, use the `max()` and `min()` methods in Python. One way of creating Figure 2 is to draw the vertices as circle objects (i.e., from `matplotlib.patches import Circle`) and the edges as objects of type `Line2D` (i.e., from `matplotlib.lines import Line2D`). To compute the perimeter and area of the T-beam, use the fact that the vertices have been specified in a clockwise manner. You should be able to systematically walk around the perimeter of the T-beam and compute the required values of interest.

Python Source Code:

```
# =====
# TestPolygonTshapedBeam01.py: Compute centroid and moments of
# inertia for a T-shaped beam cross section.
#
# Written by: Mark Austin                               September 2025
# =====

import math
import numpy as np
import matplotlib.pyplot as plt
from matplotlib.patches import Circle
from matplotlib.lines import Line2D

# Function to print two-dimensional matrices ...

def PrintMatrix(name, a):
    print("Matrix: {:s} ".format(name) );
    for row in a:
        for col in row:
            print("{:8.4f}".format(col), end=" ")
        print("")

# Compute polygon perimeter ...

def perimeter( coord ):
    norows = coord.shape[0];

    dperimeter = 0.0;
    for i in range(1,norows):
        dx = coord[i][0] - coord[i-1][0];
        dy = coord[i][1] - coord[i-1][1];
        dperimeter = dperimeter + math.sqrt( dx*dx + dy*dy );
```

```

    dx = coord[norows-1][0] - coord[0][0];
    dy = coord[norows-1][1] - coord[0][1];
    dperimeter = dperimeter + math.sqrt( dx*dx + dy*dy );

    return dperimeter;

# Compute polygon area ...

def area( coord ):
    norows = coord.shape[0];

    darea = 0.0;
    for i in range(1,norows):
        dx = coord[i][0] - coord[i-1][0];
        dy = coord[i][1] + coord[i-1][1];
        darea = darea + dx*dy/2.0;

    dx = coord[0][0] - coord[norows-1][0];
    dy = coord[0][1] + coord[norows-1][1];
    darea = darea + dx*dy/2.0;

    return darea;

# =====
# main method ...
# =====

def main():
    print("--- Enter TestPolygonTshapedBeam01.main() ... ");
    print("--- ===== ... ");

    print("--- Part 1: Initialize t-beam coordinates ... ");

    coord = np.array( [ ( -8.0,  8.0 ),
                        ( 12.0,  8.0 ),
                        ( 12.0,  7.0 ),
                        (  4.0,  6.0 ),
                        (  3.0, -4.0 ),
                        (  1.0, -4.0 ),
                        (  0.0,  6.0 ),
                        ( -8.0,  7.0 ) ] );

    PrintMatrix("T-beam Coordinates", coord);

    print("--- ");
    print("--- Part 2: Max/min coordinate positions ... ");
    print("--- ");

    print("--- Min x = {:8.3f} ...".format( min ( coord[:,0] ) ) );
    print("--- Max x = {:8.3f} ...".format( max ( coord[:,0] ) ) );
    print("--- Min y = {:8.3f} ...".format( min ( coord[:,1] ) ) );
    print("--- Max y = {:8.3f} ...".format( max ( coord[:,1] ) ) );

    print("--- ");
    print("--- Part 3: Compute and print distance of coords from origin ... ");

```

```

print("--- ");

distance = np.zeros( coord.shape[0] )
for i in range( coord.shape[0] ):
    x = coord[i][0];
    y = coord[i][1];
    distance[i] = math.sqrt(x**2 + y**2)

print("--- Min distance from origin = {:8.3f} ...".format( min ( distance ) ) );
print("--- Max distance from origin = {:8.3f} ...".format( max ( distance ) ) );

print("--- ");
print("--- Part 4: Compute and print perimeter and area of polygon ... ");
print("--- ");

print("--- Section perimeter = {:8.3f} ...".format( perimeter(coord) ) );
print("--- Section area      = {:8.3f} ...".format( area(coord) ) );

print("--- ");
print("--- Part 5: Plot section verticies and edges ...");
print("--- ");

# Define Matplotlib figure and axis

fig, ax = plt.subplots()

# Draw vertices as small circles ...

width = 0.2;
for i in range(len(coord)):
    xcoord = coord[i][0]; ycoord = coord[i][1];
    ax.add_patch( Circle( (xcoord, ycoord), width, facecolor='red' ) )

# Draw section edges ...

x1 = coord[:,0];
y1 = coord[:,1];
x2 = [ coord[0][0], coord[ len(coord)-1][0] ];
y2 = [ coord[0][1], coord[ len(coord)-1][1] ];

ax.add_line( Line2D(x1, y1) )
ax.add_line( Line2D(x2, y2) )

plt.title('T-shaped Beam Section')
plt.ylabel('y')
plt.xlabel('x')
plt.ylim( -6, 10)
plt.xlim( -10, 14)
plt.grid(True)
plt.show()

print("--- ===== ... ");
print("--- Enter TestPolygonTshapedSection01.main() ... ");

# call the main method ...

```

```
if __name__ == "__main__":
    main()
```

Program Output: The abbreviated textual output is:

```
--- Part 1: Initialize t-beam coordinates ...

Matrix: T-beam Coordinates
-8.0000  8.0000
12.0000  8.0000
12.0000  7.0000
 4.0000  6.0000
 3.0000 -4.0000
 1.0000 -4.0000
 0.0000  6.0000
-8.0000  7.0000

---
--- Part 2: Max/min coordinate positions ...
---
--- Min x =  -8.000 ...
--- Max x =  12.000 ...
--- Min y =  -4.000 ...
--- Max y =   8.000 ...
---
--- Part 3: Compute and print distance of coords from origin ...
---
--- Min distance from origin =  4.123 ...
--- Max distance from origin = 14.422 ...
---
--- Part 4: Compute and print perimeter and area of polygon ...
---
--- Section perimeter =  60.224 ...
--- Section area      =  62.000 ...
---
```

Graphical output: see Figure 2.

Question 6: 10 points. Write a Python program that will compute and print a list of (x, y) pairs for:

$$y(x) = \left[\frac{(x^3 - 25x)}{(x - 4)(x + 5) \sin(x)} \right] \quad (10)$$

over the range $-10 \leq x \leq 10$ and in intervals of 0.25. You should find that $y(-5)$ and $y(0)$ evaluate to not-a-number (nan), and that $y(4)$ evaluates to positive infinity.

Python 3 provides remarkably good builtin support for handling of run-time errors. Create a plot of $y(x)$ vs x – you should find that errors will be automatically handled within the matplotlib.pyplot environment.

Python Source Code:

```
# =====
# TestDifficultFunction05.py: Compute difficult function and see
# how Python handles divide by zero and NaN at runtime.
#
# Written by: Mark Austin                               September 2025
# =====

import math
import numpy as np
import matplotlib.pyplot as plt

# Implement test function, ignore difficulties ...

def testFunction(x):
    result = (x*x*x - 25*x)/(x-4)/(x+5)/math.sin(x)
    return result

# main method ...

def main():
    print("--- Enter TestDifficultFunction05.main()    ... ");
    print("--- ===== ... ");
    print("");

    print("=====");
    print("          Coord          Value");
    print("          (x)            (y)");
    print("=====");

    # Define problem parameters.

    xcoord = np.linspace(-10,10,81)

    # Create list for y coordinates ...

    ycoord = [];
```

```

# Traverse xcoord array and compute y values ...

for x in xcoord:
    result = testFunction(x)
    print("          {:7.2f}   {:12.3f}".format(x,result) );
    ycoord.append(result)

print("=====");
print("");

# Plot y vs x for test function ...

plt.plot(xcoord,ycoord)
plt.title('plot y vs x for difficult function')
plt.ylabel('y')
plt.xlabel('x')
plt.xlim( -10, 10)
plt.grid(True)
plt.show()

print("--- ===== ... ");
print("--- Leave TestDifficultFunction05.main()      ... ");

# call the main method ...

if __name__ == "__main__":
    main()

```

Program Output: The abbreviated textual output is:

```

=====
      Coord      Value
      (x)        (y)
=====
     -10.00     -19.695
      -9.75     -32.734
      -9.50    -135.776

... lines of output removed ...

     -5.75     -12.473
     -5.50     -8.616
     -5.25     -6.773
     -5.00         nan
     -4.75     -5.297
     -4.50     -5.145
     -4.25     -5.324

... lines of output removed ...

     -0.75      1.332
     -0.50      1.275

```

```
-0.25      1.248
0.00      nan
0.25      1.280
0.50      1.341
0.75      1.439
```

... lines of output removed ...

```
3.25      -70.089
3.50      -29.933
3.75      -32.805
4.00      inf
4.25      14.246
4.50      4.603
4.75      1.584
5.00      -0.000
5.25      -1.222
```

... lines of output removed ...

```
9.50      -103.428
9.75      -25.208
10.00     -15.318
```

=====

The graphical output is:

