Converse Results

Achievability

Adversarial Case

# Node repair for Adversarial Graphical Networks

Adway Patra & Alexander Barg

(University of Maryland, College Park)

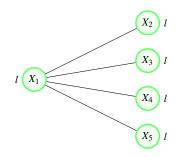
International Symposium on Information Theory (ISIT), June 2023 Taipei City, Taiwan

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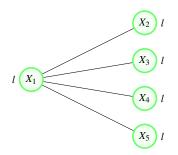
## Node repair in distributed storage



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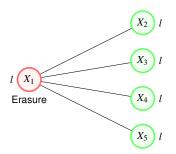


An [n, k, d, l, β, M] Regenerating Code C ⊂ F<sup>nl</sup>, codewords viewed as l × n matrices over some finite field F. Each codeword symbol stored in a node.

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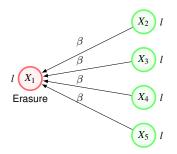


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- Total required transmission bounded by the Cut-set bound<sup>1</sup>

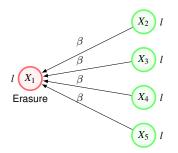
$$M \leqslant \sum_{i=0}^{k-1} \min\{l, (d-i)\beta\}$$

<sup>1</sup>Dimakis, Godfrey, Wu, Wainwright, Ramchandran, 2010

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Different pairs of (l, β) satisfying the above with equality give rise to different points on the storage-bandwidth trade-off.

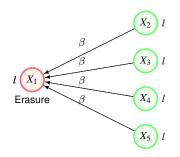
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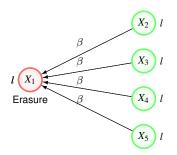
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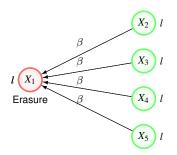


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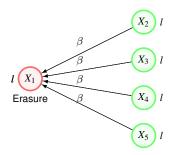
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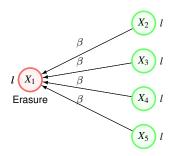
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For interior points

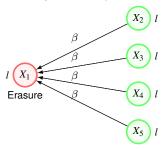
 $d\beta > l > (d - k + 1)\beta.$ 

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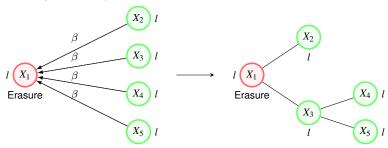
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Moving away from traditional setting

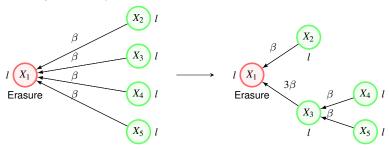
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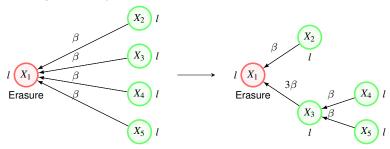


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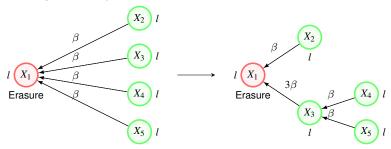
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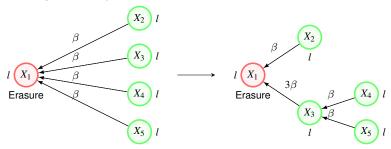
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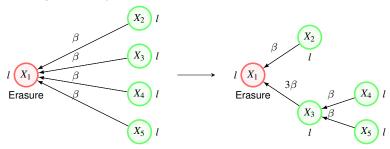
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Question : Is it possible to process the data to reduce communication?

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#### The bounds: How much can we process?

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$$H(S_i^f|W_i) = 0, H(W_f|S_1^f, \cdots, S_d^f) = 0$$

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For MSR codes, if  $|E| \ge d - k + 1$ ,

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#### **Generalised Version**

For any Regenerating Code, if  $|E| \ge d - k + 1$ , then

$$H(R_E^f) \ge M - \sum_{i=1}^{k-1} \min\{l, (d-i+1)\beta\}.$$

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## Proof of Lemma

• Given  $X_{D\setminus E}$  the information contained in  $R_E^f$  is sufficient to repair  $v_f$ , i.e.,

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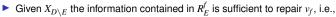
• Take a set  $A \subset E$  with  $|A| = k - 1 - |D \setminus E|$ . Now,

$$H(R_{E}^{f}, W_{D\setminus E}, W_{A}) = H(R_{E}^{f}, W_{D\setminus E}, W_{f}, W_{A}) \ge M$$

by the recoverability property.

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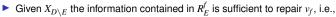
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$$\begin{aligned} H(R_E^f) + H(W_{D\setminus E}, W_A) &\geq H(R_E^f, W_{D\setminus E}, W_A) \\ H(R_E^f) &\geq M - H(W_{D\setminus E}, W_A) \\ &\geq M - \sum_{i=1}^{k-1} \min\{l, (d-i+1)\beta\} \end{aligned}$$

using  $H(W_i|W_X) \leq \min\{l, (d - |X|)\beta\}$  for any  $i \notin X$ .

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using  $H(W_i|W_X) \leq \min\{l, (d - |X|)\beta\}$  for any  $i \notin X$ . For MSR case,  $l = (d - i + 1)\beta$  and M = kl, hence

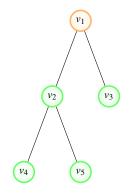
 $H(\mathbf{R}_{E}^{f}) \geq l$ 

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# Achieving the bounds: Using MSR Product Matrix codes<sup>2</sup>

#### Example

Take an [n = 5, k = 3, d = 4, l = 2, β = 1, M = 6] MSR Product Matrix code.



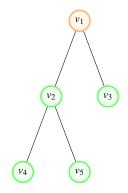
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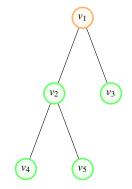
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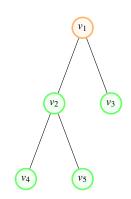
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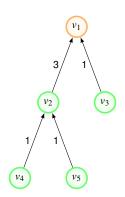
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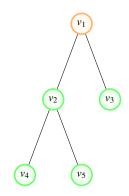
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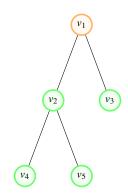
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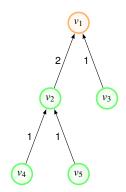
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In general, for any  $\mathbb{F}$ -linear code:

Say helper node *i* needs to send  $y_i \in \mathbb{F}^{\beta}$  to  $v_1$  in the non-constrained setting.

Achievability O●

### Achieving the bounds: Any $\mathbb{F}$ -linear code

In general, for any  $\mathbb{F}$ -linear code:

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Converse Results

Achievability 00 Adversarial Case

### **Adversarial Setting**

Question : What if a part of the network is not trustworthy anymore?

Adversarial Case

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### What we know

In the fully connected setting, some results are known [Rashmi, Shah, Ramchandran, Vijay Kumar, 2012], [Ye and Barg, 2017], [Silberstein, Rawat, Vishwanath, 2015].

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Goal : Account for adversarial behavior without sacrificing the benefits of IP

Converse Results

Achievability 00 Adversarial Case

Achievability 00 Adversarial Case

# Adversarial Setting: Solutions

Edge-controlling adversary can be handled using local encoding and decoding at every node of the graph —> IP still possible with a multiplicative bandwidth overhead due to local encoding at every node.

Adversarial Case

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Adversarial Case

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- Lower bounds and achievability?

Converse Results

Achievability 00 Adversarial Case

# Adversarial Setting: Lower Bounds

Achievability 00 Adversarial Case

## Adversarial Setting: Lower Bounds

#### Lemma

Suppose the data is encoded using an  $[n, k, d, l, \beta, M]$  MSR code on a graph. Let  $v_f$  be the failed node and D be the helper node set. Suppose that at most t nodes are controlled by a limited-power adversary and let  $E \subseteq D$  be a subset of helper nodes containing them. If  $|E| \ge d - k + 1 + 2t$  then

 $c(E, v_f \cup D \setminus E) \ge l + 2t\beta.$ 

Achievability 00 Adversarial Case

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### Proof Idea

Use the network Singleton Bound.

Achievability 00 Adversarial Case

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- ▶ The set *E* jointly is the source.
- The adversary can introduce at most  $t\beta$  errors.
- ► The set *E* needs to convey the message  $R_E^f$  to the sink with  $H(R_E^f) \ge l$  by the previous lemma.

Converse Results

Achievability 00 Adversarial Case

Achievability 00 Adversarial Case

## Adversarial Setting: Code Construction

Goal: Correct errors while also doing IP.

Adversarial Case

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- Take an [N, K, D] Gabidulin Code C<sub>1</sub>. Take an [n, k, d, l = N, β, M] systematic MSR code C<sub>2</sub>. Encode each coordinate by C<sub>1</sub> and then encode overall by C<sub>2</sub>.

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- Each systematic node now stores an *N*-length Gabidulin code-word.
- Hence if  $D \ge 2t\beta + 1$ , the failed node (or any faithful node along the way) receives a Gabidulin code-word with at-most  $t\beta$  rank errors, it will be able to correct them.

Converse Results

Achievability 00 Adversarial Case

# Adversarial Setting: Continued

**Performance Analysis** 

Adversarial Case

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Adversarial Case

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- For the same value of [n, k, d, M] let (l<sub>eff</sub>, β<sub>eff</sub>) be the values that meets the storage bandwidth trade-off with equality. Then

$$l_{eff} = l \cdot R_1, \quad \beta_{eff} = \beta \cdot R_1 \quad \text{where} \quad R_1 = \frac{K}{N}.$$

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More difficult to handle because an adversary of this type can change all symbols being transmitted through it.

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- If the total number of such nodes is limited, above construction still works with sufficiently large rank-metric distance.

Converse Results

Achievability

Adversarial Case

